



Try - SSAA

Pag.

02	Full score combo C instrument
11	Full score combo Bb instrument
20	Full score combo Eb instrument
29	Full score combo 4 extra staves
44	Full score small combo
55	Full score small combo 2 extra staves
70	Full score vocals (SSAA) piano advanced
81	Full score vocals (SSAA) piano moderated
92	Vocals (SSAA)
99	C instrument
100	Bb instrument
101	Eb instrument
102	Piano Combo
106	Piano Solo Advanced
110	Piano Solo Intermediate
114	Synthesizer
116	Guitar
118	Bass guitar
120	Drumkit
123	Percussion
125	Leadsheet (melody, lyrics, chords)
128	Lyrics

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

DEMO

Soprano 1

Soprano 2

Alto 1

Alto 2

C Instr.

Piano Combo

Synthesizer

Guitar

Bass Guitar

Drums

Percussion

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅

mf non legato throughout

pp

ppp

8va

El. Guitar (right hand mute)

mp

mp

D

19

S1 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

S2 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A1 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A2 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

C

P.C. *f* (8^{va}) A₅ B₅ G₅ D₅ A G D A

Synth *f* Distorted analog lead sound (square)

Gtr. *f* Synth. Pad Distortion open, full chords

Bass *f* *sim.*

Dr. *f*

Perc. *f* Shaker & Claps

25

S1 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

S2 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A1 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A2 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

C

P.C. B^m G D A B^m G

Synth

Gtr.

Bass

Dr.

Perc.

G

43

S1

S2

A1

A2

C

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

E - ven when it's not right

Where there is de -

Where there is de -

Where there is de -

Where there is de -

G₅ D₅ A₅ B₅ *mp* G₅ D₅ A₅ B₅ G₅ D₅ A

mf

ppp

Distortion *(muted)*

f

H

49

S1

S2

A1

A2

C

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

G D A B^m G D

f

Distorted analog lead sound (square)

Synth. Pad *Distortion*

f *open, full chords*

f *sim.*

Shaker & Claps

67

S1 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

S2 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

A1 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

A2 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

C

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

Synth

Gtr.

Bass

Dr.

Perc.

[K]

73

S1 by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

S2 by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

A1 by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

A2 by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

C

P.C. A G D A B^m G

Synth. Pad Distortion

Gtr. *f* open, full chords

Bass *f* *sim.*

Dr. *f* Shaker & Claps

Perc.

L

91

a few singers only

S1 try _____ Got - ta get up and try, try, try _____ oh _____

S2 try Got - ta get up and try, try, try You got - ta get up

A1 try Got - ta get up and try, try, try You got - ta get up

A2 try Got - ta get up and try, try, try

C D A B^m G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

P.C. *mf*

Synth *Soft Pad* *p*

Gtr. *mp*

Bass *mp*

Dr. *mp*

Perc. *mp*

97

S1 oo _____

S2 and try, try, try Got - ta get up and try, try, try _____

A1 and try, try, try Got - ta get up and try, try, try _____

A2

C G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

P.C. *mp*

Synth *mp*

Gtr. *2*

Bass *2*

Dr.

Perc.

D

19

S1 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

S2 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A1 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A2 *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

Bb

P.C. *f* *(8va)* A5 B5 G5 D5 A G D A

Synth *f* Distorted analog lead sound (square)

Gtr. *f* Synth. Pad Distortion

Bass *f* open, full chords

Dr. *f* *sim.*

Perc. *f* Shaker & Claps

25

S1 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

S2 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A1 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A2 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

Bb

P.C. B^m G D A B^m G

Synth

Gtr.

Bass

Dr.

Perc.

G

43

S1

S2

A1

A2

Bb

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

E - ven when it's not right

Where there is de -

Where there is de -

Where there is de -

Where there is de -

G5 D5 A5 B5 *mp* G5 D5 A5 B5 G5 D5 A

mf

ppp

Distortion

(muted)

mf

mp

f

H

49

S1

S2

A1

A2

Bb

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

f

G D A B^m G D

Distorted analog lead sound (square)

f

Synth. Pad

Distortion

f open, full chords

f *sim.*

Shaker & Claps

67

S1 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

S2 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

A1 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

A2 When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

Bb

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

Synth

Gtr. 2 2

Bass

Dr.

Perc.

[K]

73

S1 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get... burned But just be-cause it burns, does - n't mean you're gon - na

S2 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get... burned But just be-cause it burns, does - n't mean you're gon - na

A1 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get... burned But just be-cause it burns, does - n't mean you're gon - na

A2 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get... burned But just be-cause it burns, does - n't mean you're gon - na

Bb

P.C. A G D A B^m G

Synth *Distorted analog lead sound (square)* *f* *Synth. Pad Distortion*

Gtr. *f* open, full chords

Bass *f* *sim.*

Dr.

Perc. *Shaker & Claps*

L

91

a few singers only

S1 try Got - ta get up and try, try, try oh

S2 try Got - ta get up and try, try, try You got - ta get up

A1 try Got - ta get up and try, try, try You got - ta get up

A2 try Got - ta get up and try, try, try

Bb D A B^m G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

P.C. *mf*

Synth *Soft Pad* *p*

Gtr. *Soft Pad (muted)* *mp*

Bass *mp*

Dr. *mp*

Perc. *mp*

97

S1 oo

S2 and try, try, try Got - ta get up and try, try, try

A1 and try, try, try Got - ta get up and try, try, try

A2

Bb

P.C. G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

Synth *mp*

Gtr. 2 2 2

Bass 2 2 2

Dr.

Perc.

D

19

f

S1 Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

S2 Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A1 Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A2 Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

Eb

P.C. *f* (8^{va}) A⁵ B⁵ G⁵ D⁵ A G D A

Synth *f* Distorted analog lead sound (square)

Gtr. *f* Synth. Pad Distortion

Bass *f* open, full chords

Dr. *f* *sim.*

Perc. *f* Shaker & Claps

25

S1 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

S2 burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A1 burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A2 burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

Eb

P.C. B^m G D A B^m G

Synth

Gtr.

Bass

Dr.

Perc.

G

43

S1

S2

A1

A2

Eb

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

E - ven when it's not right

Where there is de -

Where there is de -

Where there is de -

Where there is de -

G⁵ D⁵ A⁵ B⁵ *mp* G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A

mf

ppp

Distortion *(muted)*

mf *mp*

f

H

49

S1

S2

A1

A2

Eb

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

f G D A B^m G D

Distorted analog lead sound (square)

f

Synth. Pad

Distortion

f *open, full chords*

f *sim.*

Shaker & Claps

67

S1 When you're out there do - ing what you're do-ing Are you just get-ting by Tell me are you just get - ting by,

S2 When you're out there do - ing what you're do-ing Are you just get-ting by Tell me are you just get - ting by,

A1 When you're out there do - ing what you're do-ing Are you just get-ting by Tell me are you just get - ting by,

A2 When you're out there do - ing what you're do-ing Are you just get-ting by Tell me are you just get - ting by,

Eb

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

Synth

Gtr. 2 2

Bass

Dr.

Perc.

[K]

73

S1 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

S2 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

A1 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

A2 by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

Eb

P.C. A G D A B^m G

Synth *Distorted analog lead sound (square)* *f* *Synth. Pad* *Distortion*

Gtr. *f* open, full chords

Bass *f* *sim.*

Dr. *f*

Perc. *Shaker & Claps*

L

91

S1 try _____ Got - ta get up and try, try, try _____ oh _____

S2 try Got - ta get up and try, try, try You got - ta get up

A1 try Got - ta get up and try, try, try You got - ta get up

A2 try Got - ta get up and try, try, try

Eb

P.C. D A B^m G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

Synth Soft Pad *p*

Gtr. *mp*

Bass *mp*

Dr. *mp*

Perc. *mp*

97

S1 oo _____

S2 and try, try, try Got - ta get up and try, try, try _____

A1 and try, try, try Got - ta get up and try, try, try _____

A2

Eb

P.C. G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

Synth *mp*

Gtr. *mp*

Bass *mp*

Dr.

Perc.

SSAA 4 extra staves

Try

- Pink -

Words and Music by M. Busbee & B. West

Arranged by Dirk Kox

Original Key Bm

A Solid Rock $\rho = 10^4$

This musical score is for the song "The Sound of Silence" by Simon & Garfunkel. It is a full orchestration for a vocal quartet and a full band. The score is written in G major (one sharp) and 4/4 time. The vocal parts are for Soprano 1, Soprano 2, Alto 1, and Alto 2. The instrumental parts include Piano/Combo, Synthesizer, Guitar, Bass Guitar, Drums, and Percussion. The score is divided into four systems, each containing four staves. The first system shows the vocal entries and the instrumental accompaniment. The second system continues the vocal parts and the instrumental accompaniment. The third system shows the vocal parts and the instrumental accompaniment. The fourth system shows the vocal parts and the instrumental accompaniment. The score includes various musical notations such as notes, rests, dynamics, and articulation marks. The lyrics are written below the vocal staves.

Try 3

SSAA 4 extra staves

[illegible]

Try 5

SSAA 4 extra staves

[illegible]

Try 7

Distorted analog lead sound (square)

Try 9

SSAA 4 extra staves

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71

K

S1 Tell me are you just get-ting by, by Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get- burned But just be-cause it

S2 Tell me are you just get-ting by, by Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get- burned But just be-cause it

A1 Tell me are you just get-ting by, by Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get- burned But just be-cause it

A2 Tell me are you just get-ting by, by Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get- burned But just be-cause it

1

2

3

4

P.C. As Bs Gs Ds A G D A Bm

Synth *f* *Disorted analog lead sound (squares)*

Gtr. *f* open, full chords *Distortion*

Bass *f* *Spiker & Claps*

Dr. *f* *Spiker & Claps*

Perc. *f* *Spiker & Claps*

ORIGINAL DO NOT COPY

85

S1 try, — Got - ta get up and try, try, try, — Got - ta get up — try, You got - ta get up and try, try, Got - ta get up

S2 try, Got - ta get up and try, try, try, — Got - ta get up and try, try, You got - ta get up and try, try, Got - ta get up

A1 try, Got - ta get up and try, try, try, — Got - ta get up and try, try, You got - ta get up and try, try, Got - ta get up

A2 try Got - ta get up and try, try, try, — Got - ta get up and try, try, Got - ta get up

1

2

3

4

Bm G D A Bm G D

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

ORIGINAL DO NOT COPY

SSAA 4 extra staves

[illegible]

Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

DEMO

Soprano 1

Soprano 2

Alto 1

Alto 2

Piano Combo

Guitar

Bass Guitar

Drums

Percussion

mf non legato throughout

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

mp

D

21

S1 *f*
Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get__ burned But just be-cause it

S2 *f*
Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get__ burned But just be-cause it

A1 *f*
Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get__ burned But just be-cause it

A2 *f*
Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get__ burned But just be-cause it

P.C. *f*
(8va) ----- A G D A B^m

Gtr. *Distortion*
open, full chords

Bass *f* *sim.*

Dr. *f*

Perc. *f* *Shaker & Claps*

F

36 *mf* (echo)

S1 It's fun - ny ceiv - ing ceiv - ing Why do we

S2 It's fun - ny ceiv - ing Why do we

A1 Fun - ny how the heart can be de - ceiv - ing More than just a cou - ple times

A2 Fun - ny how the heart can be de - ceiv - ing More than just a cou - ple times

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

Gtr. Distortion (muted) Distortion

Bass

Dr.

Perc.

G

41

S1 fall oh _____

S2 fall

A1 Why do we fall in love so ea - sy E - ven when it's not right

A2 Why do we fall in love so ea - sy E - ven when it's not right

P.C. G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

Gtr. (muted) Distortion (muted)

Bass

Dr.

Perc.

I

56

S1 try Got-ta get up and try, try, try Got-ta get up and try, try, try

S2 try Got-ta get up and try, try, try Got-ta get up and try, try, try

A1 try Got-ta get up and try, try, try Got-ta get up and try, try, try

A2 try Got-ta get up and try, try, try Got-ta get up and try, try, try

P.C. try B^m Got-ta get up G and try, try, try D Got-ta get up A and try, try, try B^m G⁵ D⁵

Gtr. Clean, stereo delay solo mf

Bass mp

Dr. mp

Perc. mp

J

61

S1 E - ver wor - ry that it might be ru - ined And

S2 E - ver wor - ry that it might be ru - ined And

A1 E - ver wor - ry that it might be ru - ined And

A2 E - ver wor - ry that it might be ru - ined And

P.C. A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

Gtr. (muted) mp

Bass mp

Dr. mp

Perc. mp

76

S1 flame, some-one's bound to get__ burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try,

S2 flame, some-one's bound to get__ burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try,

A1 flame, some-one's bound to get__ burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try,

A2 flame, some-one's bound to get__ burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try,

P.C. A B^m G D A

Gtr.

Bass

Dr.

Perc.

81

S1 try__ Got - ta get up and try, try, try__ Got - ta get up and try, try, try, __ Got - ta get up

S2 try__ Got - ta get up and try, try, try__ Got - ta get up and try, try, try, Got - ta get up

A1 try Got - ta get up and try, try, try__ Got - ta get up and try, try, try, Got - ta get up

A2 try Got - ta get up and try, try, try__ Got - ta get up and try, try, try, Got - ta get up

P.C. B^m G D A B^m

Gtr.

Bass

Dr.

Perc.

96

S1

S2

A1

A2

P.C.

Gtr.

Bass

Dr.

Perc.

oo

You got - ta get up and try, try, try Got - ta get up and try, try, try

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

101

S1

S2

A1

A2

P.C.

Gtr.

Bass

Dr.

Perc.

G5 D5 A5 B5 G5 D5 A5 B5

ORIGINAL DO NOT COPY

C

15

S1 *f* Where there is de -

S2 *f* Where there is de -

A1 *f* Where there is de -
bet - ter, to ne - ver ask why

A2 *f* Where there is de -
bet - ter, to ne - ver ask why

1
2

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5 A

PC.

Gtr. *mf*

Bass *mf*

Dr. *f*

Perc. *f*

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E

29

Sheet music for SSA small Combo extra staves, featuring vocal parts (S1, S2, A1, A2) and instrumental parts (Gtr., Bass, Dr., Perc.). The music is in G major and 4/4 time. The vocal parts sing the lyrics: "try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try". The instrumental parts include guitar, bass, drums, and percussion. The guitar part includes a solo section marked "E1. Guitar (right hand mute)".

Vocal Parts:

- S1:** try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try
- S2:** try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try
- A1:** try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try
- A2:** try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, try

Instrumental Parts:

- Gtr.:** Includes a solo section marked "E1. Guitar (right hand mute)".
- Bass:** Provides a steady bass line.
- Dr.:** Provides a steady drum pattern.
- Perc.:** Provides a steady percussion pattern.

Chords: Bm, G, D, A, Bm, G5, D5, A5, B5, G5, D5.

Dynamic Markings: *mp* (mezzo-piano), *mf* (mezzo-forte).

G

H

43

S1 — *f* Where there is de - sire, there is gon - na be a

S2 — *f* Where there is de - sire, there is gon - na be a

A1 *f* Where there is de - sire, there is gon - na be a

A2 *f* Where there is de - sire, there is gon - na be a

E - ven when it's not right

E - ven when it's not right

Where there is de - sire, there is gon - na be a

1

2

PC: *mf* *Distortion* (muted) *mf* *mp* *f* open, full chords *Distortion*

G5 D5 A5 B5 *gtr* G5 D5 A5 B5 G5 D5 A G

Gtr: *mf* *mp* *f*

Bass: *f*

Dr: *f*

Perc: *f* Shaker & Claps

SSAA small Combo extra staves

I

57

S1
and try, try, try — Got-ta get up and try, try, try

S2
and try, try, try Got-ta get up and try, try, try

A1
and try, try, try Got-ta get up and try, try, try

A2
and try, try, try Got-ta get up and try, try, try

1

2

G D A B^m G^s D^s A^s B^s G^s D^s A^s B^s

P.C.
mf

Gtr.
mf

Bass
mp

Dr.
mp

Clean, stereo delay

3

> >

K

71

S1 Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get_ burned But just be-cause it

S2 Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get_ burned But just be-cause it

A1 Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get_ burned But just be-cause it

A2 Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get_ burned But just be-cause it

1

2

PC: A5 B5 G5 D5 A G D A Bm

Gtr. 8 *f* open, full chords

Bass *f* *sim.*

Dr. *f*

Perc. *f* Shaker & Claps

Distortion

ORIGINAL DO NOT COPY

85

S1
try, — Got - ta get up and try, try, try — Got - ta get up — try, try, You got - ta get up and try, try, try — Got - ta get up

S2
try, Got - ta get up and try, try, try — Got - ta get up and try, try, try, You got - ta get up and try, try, try Got - ta get up

A1
try, Got - ta get up and try, try, try — Got - ta get up and try, try, try, You got - ta get up and try, try, try Got - ta get up

A2
try Got - ta get up and try, try, try — Got - ta get up and try, try, try Got - ta get up and try, try, try Got - ta get up

1
2

Bm G D A Bm G D

P.C.
8

Gtr.
8

Bass
8

Dr.
8

Perc.
8

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Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

Soprano 1

Soprano 2

Alto 1

Alto 2

Piano Solo
Advanced

mp

mf non legato throughout

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

C

16

S1

S2

A1

A2

ne-ver ask why

ne-ver ask why

G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

P.S.A.

D

21

S1

S2

A1

A2

f

f

f

f

Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

A G D A B^m

P.S.A.

F

36 *mf* (echo)

S1 It's fun-ny ceiv-ing ceiv-ing Why do we

S2 It's fun-ny ceiv-ing Why do we

A1 *mf* Fun-ny how the heart can be de-ceiv-ing More than just a cou-ple times

A2 *mf* Fun-ny how the heart can be de-ceiv-ing More than just a cou-ple times

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

P.S.A.

G

41

S1 fall oh

S2 fall

A1 Why do we fall in love so ea-sy E-ven when it's not right

A2 Why do we fall in love so ea-sy E-ven when it's not right

G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

P.S.A.

I

56

S1 try Got-ta get up and try, try, try — Got-ta get up and try, try, try

S2 try Got-ta get up and try, try, try Got-ta get up and try, try, try

A1 try Got-ta get up and try, try, try Got-ta get up and try, try, try

A2 try Got-ta get up and try, try, try Got-ta get up and try, try, try

B^m G D A B^m G⁵ D⁵

P.S.A. *mf*

J

61

S1 *mf* E - ver wor - ry that it might be ru - ined And

S2 *mf* E - ver wor - ry that it might be ru - ined And

A1 *mf* E - ver wor - ry that it might be ru - ined And

A2 *mf* E - ver wor - ry that it might be ru - ined And

A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

P.S.A.

76

S1
flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

S2
flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

A1
flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

A2
flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

P.S.A.
A B^m G D A

81

S1
try — Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

S2
try — Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

A1
try Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

A2
try Got-ta get up and try, try, try — Got-ta get up and try, try, try Got-ta get up

P.S.A.
B^m G D A B^m

96

S1

S2

A1

A2

P.S.A.

You got - ta get up and try, try, try Got - ta get up and try, try, try —

You got - ta get up and try, try, try Got - ta get up and try, try, try —

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

101

S1

S2

A1

A2

P.S.A.

G5 D5 A5 B5 G5 D5 A5 B5

Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

Soprano 1

Soprano 2

Alto 1

Alto 2

Piano Solo Intermediate

mp

mf non legato throughout

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

C

16

S1

S2

A1

A2

P.S.I.

ne-ver ask why

ne-ver ask why

G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

D

21

S1

S2

A1

A2

P.S.I.

f Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

f Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

f Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

f Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

f A G D A B^m

F

36 *mf* (echo)

S1 It's fun-ny ceiv-ing ceiv-ing Why do we

S2 It's fun-ny ceiv-ing Why do we

A1 *mf* Fun-ny how the heart can be de-ceiv-ing More than just a cou-ple times

A2 *mf* Fun-ny how the heart can be de-ceiv-ing More than just a cou-ple times

P.S.I. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

G

41

S1 fall oh

S2 fall

A1 Why do we fall in love so ea-sy E-ven when it's not right

A2 Why do we fall in love so ea-sy E-ven when it's not right

P.S.I. G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

I

56

S1 try Got-ta get up and try, try, try — Got-ta get up and try, try, try

S2 try Got-ta get up and try, try, try Got-ta get up and try, try, try

A1 try Got-ta get up and try, try, try Got-ta get up and try, try, try

A2 try Got-ta get up and try, try, try Got-ta get up and try, try, try

B^m G D A B^m G⁵ D⁵

P.S.I. *mf*

J

61

S1 *mf* E - ver wor - ry that it might be ru - ined And

S2 *mf* E - ver wor - ry that it might be ru - ined And

A1 *mf* E - ver wor - ry that it might be ru - ined And

A2 *mf* E - ver wor - ry that it might be ru - ined And

A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

P.S.I.

76

S1 flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

S2 flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

A1 flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

A2 flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

A B^m G D A

P.S.I.

81

S1 try — Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

S2 try — Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

A1 try Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

A2 try Got-ta get up and try, try, try — Got-ta get up and try, try, try Got-ta get up

B^m G D A B^m

P.S.I.

96

S1

S2

A1

A2

P.S.I.

You got - ta get up and try, try, try Got - ta get up and try, try, try

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

101

S1

S2

A1

A2

P.S.I.

G5 D5 A5 B5 G5 D5 A5 B5

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

B

Soprano 1

Soprano 2

Alto 1

Alto 2

8

mp

E - ver won - der 'bout what he's do - ing

E - ver won - der 'bout what he's do - ing

12

S1

S2

A1

A2

How it's all turned to lies

Some-times I think that it's bet-ter, to ne-ver ask why

How it's all turned to lies

Some-times I think that it's bet-ter, to ne-ver ask why

E

F

32

S1 and try, try, try *mf* It's fun-ny

S2 and try, try, try *mf* It's fun-ny

A1 and try, try, try *mf* Fun-ny how the heart can be de-

A2 and try, try, try *mf* Fun-ny how the heart can be de-

38 (echo)

S1 ceiv-ing (echo) Why do we fall

S2 ceiv-ing Why do we fall

A1 ceiv-ing More than just a cou-ple times Why do we fall in love so

A2 ceiv-ing More than just a cou-ple times Why do we fall in love so

G

42

S1 oh _____ *f* Where there is de-

S2 *f* Where there is de-

A1 ea-sy E-ven when it's not right *f* Where there is de-

A2 ea-sy E-ven when it's not right *f* Where there is de-

J

61 *mf* 3

S1 E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

S2 E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

A1 E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

A2 E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

67

S1 When you're out there do - ing what you're do - ing Are you just get - ting by

S2 When you're out there do - ing what you're do - ing Are you just get - ting by

A1 When you're out there do - ing what you're do - ing Are you just get - ting by

A2 When you're out there do - ing what you're do - ing Are you just get - ting by

71 *K*

S1 Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

S2 Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

A1 Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

A2 Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

87

S1 try — Got-ta get up — try, try, You got-ta get up and try, try, try — Got-ta get up

S2 try — Got-ta get up and try, try, try, You got-ta get up and try, try, try Got-ta get up

A1 try — Got-ta get up and try, try, try, You got-ta get up and try, try, try — Got-ta get up

A2 try — Got-ta get up and try, try, try Got-ta get up and try, try, try — Got-ta get up

92

L a few singers only

S1 and try, try, try — oh —

S2 and try, try, try You got-ta get up

A1 and try, try, try You got-ta get up

A2 and try, try, try

97

S1 oo —

S2 and try, try, try Got-ta get up and try, try, try —

A1 and try, try, try Got-ta get up and try, try, try —

A2

4 4 4 4

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

C Instr.

4

mp

B **C** **D**

10

8

mp

11

E **F** **G**

33

mp

8

mp

H

46

f

53

I **J**

60

optional solo

mf

3

10

K

74

f

82

L

92

mp

8

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Bb Instr.

B **C** **D**

10 **E** **F** **G**

33 **H**

46 **I**

52 **J** **K**

60 optional solo **L**

64 **L**

82 **L**

90 **L**

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Eb Instr. 

B

C

D



E

F

G



H



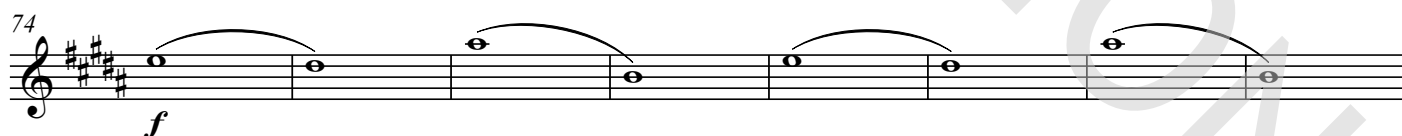


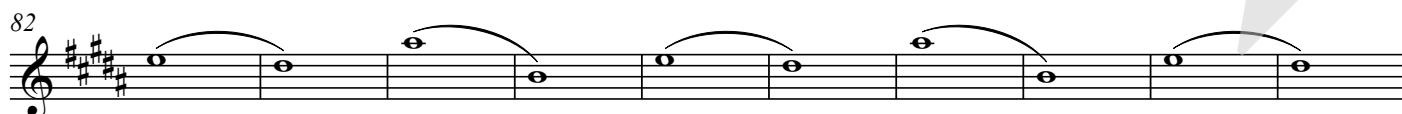
I

J



K





L



Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

mf non legato throughout

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

B

6 B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

11 A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

C

16 G₅ D₅ A₅ B₅ *8va* G₅ D₅ A₅ B₅ G₅ D₅

mf

D

21 *8va* A G D A B^m

f

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

mp *mf non legato throughout*

B⁵ G⁵ D⁵ A⁵ B⁵ B⁵ G⁵ D⁵ A⁵ B⁵

B

B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵

11

A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

C

G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵

D

(8va) A G D A B^m

f

Try

- P!nk -

Words and Music by M. Busbee & B. West

Arranged by Dirk Kokx

Original Key Bm

A Solid Rock ♩ = 104

mp *mf non legato throughout*

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

B

6 B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

11 A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

C

16 G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

D

21 (8va) A G D A B^m

f

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

B

C

D

E

F

G

H

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Guitar

8

4

B₅ G₅ D₅ A₅ B₅ G₅ D₅
El. Guitar (right hand mute)

mp

B

9

A₅ B₅ G₅ D₅ A₅ B₅

C

14

G₅ D₅ A₅ B₅ G₅ D₅ A

D

22

G D A B^m G D A B^m G D A

Distortion
open, full chords

E

33

B^m G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅
El. Guitar (right hand mute)

mp *mf* *mp*

F

39

G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

Distortion (muted)
mf *mp*

G

44

A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A

Distortion (muted)
mf *mp*

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Bass Guitar

mp

B

C

f

D

E

mp

F

G

6 12 22 28 34 40

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

G₅ D₅ A₅ B₅ G₅ D₅ A

G D A B^m G D

A B^m G D A B^m G₅ D₅

A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various symbols to represent different instruments, with labels pointing to specific notes and rests.

Staff 1 (Drumkit):

- High Tom:** Represented by a quarter note on the top line.
- Hi-Hat closed:** Represented by a quarter note on the first space.
- Hi-Hat open:** Represented by a quarter note on the first space with an 'x' above it.
- Mid Tom:** Represented by a quarter note on the second line.
- Low Tom:** Represented by a quarter note on the second space.
- Floor Tom:** Represented by a quarter note on the third line.
- Ride Cymbal:** Represented by a quarter note on the third space.
- Ride Bell/Cup:** Represented by a quarter note on the fourth line.
- Crash Cymbal:** Represented by a quarter note on the fourth space.
- Splash Cymbal:** Represented by a quarter note on the fifth line.
- Triangle mute:** Represented by a quarter note on the fifth line with an 'x' above it.
- Triangle open:** Represented by a quarter note on the fifth line with an 'o' above it.
- Shareclick:** Represented by a quarter note on the first space.
- Hi-Hat Foot:** Represented by a quarter note on the first space.
- Tambourine Beating:** Represented by a quarter note on the first space.
- Sharedrum:** Represented by a quarter note on the first space.
- Bassdrum (Kick):** Represented by a quarter note on the first space.

Staff 2 (Percussion):

- Shaker (eggs):** Represented by a quarter note on the top line.
- Claves:** Represented by a quarter note on the top line.
- High Timbale:** Represented by a quarter note on the top line.
- Sleigh Bells:** Represented by a quarter note on the top line.
- Bell Tree:** Represented by a quarter note on the top line.
- Maracas:** Represented by a quarter note on the top line.
- Wind Chimes:** Represented by a quarter note on the top line.
- Handclap:** Represented by a quarter note on the top line.
- Guero:** Represented by a quarter note on the top line.
- Woodblock High:** Represented by a quarter note on the top line.
- Woodblock Low:** Represented by a quarter note on the top line.
- Timbale Low:** Represented by a quarter note on the top line.
- Agogo High:** Represented by a quarter note on the top line.
- Agogo Low:** Represented by a quarter note on the top line.
- Cowbell:** Represented by a quarter note on the top line.
- Conga Cabasa:** Represented by a quarter note on the top line.

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Drums

B

C

D

E

F

Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various symbols: solid black circles for bass drums, open circles for snare drums, 'x' marks for hi-hats, and asterisks for cymbals. The first staff includes labels for: Hi-Hat closed, Hi-Hat open, High Tom, Mid Tom, Low Tom, Floor Tom, Ride Cymbal, Crash Cymbal, Splash Cymbal, Triangle mute, Bassdrum (Kick), Sharedrum, Hi-Hat Foot, Tambourine Beating, and Triangle open. The second staff includes labels for: Shaker (eggs), Claves, High Timbale, Sleigh Bells, Bell Tree, Maracas, Wind Chimes, Handclap, Conga, Cabasa, Guiro, Woodblock High, Woodblock Low, Timbale Low, Agogo High, and Agogo Low. A large, diagonal 'DEMO VERSION' watermark is overlaid across the center of the page.

Try

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B **C** **D**

Percussion

7 *El. snare hit* *mp* 8 4 *Shaker & Claps* *f*

E **F** **G** **H**

26 *Shaker & Claps* 4 8 4

51

I **J**

57 4 10

K

74 *Shaker & Claps*

81

L

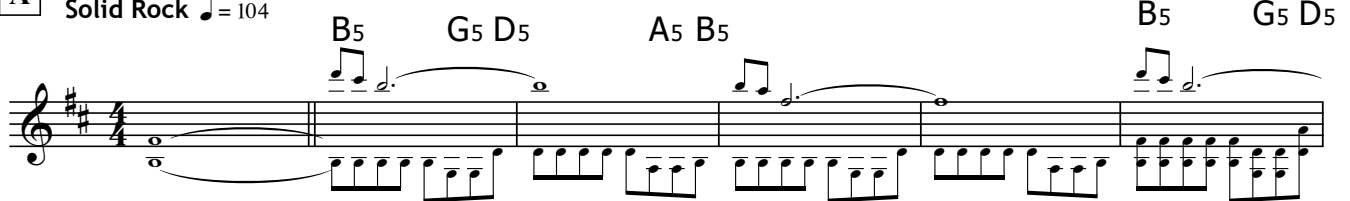
88 12

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B



E - ver won - der 'bout what he's do - ing



How it's all turned to lies

Some-times I think that it's bet-ter,

to ne-ver ask why

C



Where there is de - sire, there is gon-na be a flame Where there is a



flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na



die You got-ta get up and try, try, try Got-ta get up and try, try, try — Got-ta get up

Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A

B

Ever wonder 'bout what he's doing
How it's all turned to lies
Sometimes I think that it's better,
To never ask why

C

D

Where there is desire, there is gonna be a flame
Where there is a flame, someone's bound to get burned
But just because it burns, doesn't mean you're gonna die
You gotta get up and try, try, try
Gotta get up and try, try, try
Gotta get up and try, try, try

E

F

Funny how the heart can be deceiving
More than just a couple times
Why do we fall in love so easy
Even when it's not right

G

H

Where there is desire, there is gonna be a flame
Where there is a flame, someone's bound to get burned
But just because it burns, doesn't mean you're gonna die
You gotta get up and try, try, try
Gotta get up and try, try, try
Gotta get up and try, try, try

I

J

Ever worry that it might be ruined
And does it make you wanna cry
When you're out there doing what you're doing
Are you just getting by
Tell me are you just getting by, by, by

K

Where there is desire, there is gonna be a flame
Where there is a flame, someone's bound to get burned
But just because it burns, doesn't mean you're gonna die
You gotta get up and try, try, try
Gotta get up and try, try, try
Gotta get up and try, try, try

Gotta get up and try, try, try
Gotta get up and try, try, try
You gotta get up and try, try, try
Gotta get up and try, try, try

L

You gotta get up and try, try, try
Gotta get up and try, try, try