



Arcade - SSAA

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**The index numbers above are based on the original (complete) PDF-file.
In this smaller DEMO-version, the numbers above do NOT match this file !**

Arcade

- Duncan Laurence -

*Words and Music by Duncan de Moor;
Joel Sjöo, Wouter Hardy
Arranged by Frank de Vreeze
Original Key*

Back-track: first 2 measures
♩ = 72

A **B**

Soprano 1
mf
Ooh Ooh A bro - ken heart is all that's left.

Soprano 2
p
mm... mm... A bro - ken heart is all that's left.

Alto 1
p
mm... mm... mm... mm...

Alto 2
p
mm... mm... mm... mm...

C Instr.
N.C. F G E^m F

Piano Combo
Con Ped.

Synthesizer
Poly voice

Guitar

Bass Guitar

Drums

Percussion

D

19

Finger snap at 2+4

S1: ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game. Small - town boy in a big ar - cade.

S2: I spent all of the love I've saved. mm Small - town boy in a big ar - cade.

A1: ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game. Small - town boy in a big ar - cade.

A2: I spent all of the love I've saved. mm Small - town boy in a big ar - cade.

C: F G A^m G F G

P.C.: No guitar: play small notes

Synth: Softpad

Gtr.: Ac. Guitar (steel)

Bass:

Dr.: Floortom Finger Kick

Perc.:

E

24

Hand clap at 2+4

Stop Hand clap

S1: Ooh Ooh know know Lo - ving you is a lo - sing game.

S2: Ooh Ooh know know Lo - ving you is a lo - sing game.

A1: I got a - dded to a lo - sing game. Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game.

A2: I got a - dded to a lo - sing game. Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game.

C: D^m F G C F A^m G F

P.C.:

Synth: *ff* Softpad

Gtr.: *ff* distortion

Bass:

Dr.: *ff* Clap Beat - ring

Perc.:

H

42

S1 Ooh _____ Ooh _____ know know _ Lo - ving you is a lo - sing game. Ooh _____ *p* Stop Hand clap

S2 Ooh _____ All _____ I know, all I know. Lo - ving you is a lo - sing game. Ooh _____

A1 Ooh _____ Ooh _____ All I know, all I know. Lo - ving you is a lo - sing game. I don't need your games, game o - ver. *mp*

A2 Ooh _____ Ooh _____ All I know, all I know. Lo - ving you is a lo - sing game. Ooh _____

C A^m G C F A^m G F *p* D^m C

P.C. *p*

Synth *Softpad* *Softpad* *p* *Strings* *Strings*

Gtr. *distortion* *ff*

Bass *ff*

Dr. *Clap* *Beat-ring*

Perc. *Shaker*

I

47

S1 Ooh _____ Ooh _____ Ooh _____ All I know, all I know. *Hand clap at 2+4*

S2 Ooh _____ Ooh _____ Ooh _____ All I know, all I know.

A1 Get me off this ro - ller - coa - ster. Ooh _____ Ooh _____ All I know, all I know.

A2 Ooh _____ Ooh _____ All I know, all I know. *mf*

C *pp* *mf*

P.C. G C /e Fmaj7

Synth

Gtr. *pp*

Bass

Dr. *ff* *Clap*

Perc.

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A **B**

Soprano 1
mf
Ooh _____ Ooh _____ A bro - ken heart is all that's left.

Soprano 2
p
mm... _____ mm _____ A bro - ken heart is all that's left.

Alto 1
p
mm... _____ mm _____ mm... _____ mm...

Alto 2
p
mm... _____ mm _____ mm... _____ mm... *p*

Bb Instr.
N.C. F G E^m F

Piano Combo
Con Ped.

Synthesizer
p Poly voice

Guitar

Bass Guitar

Drums

Percussion

D

19

Finger snap at 2+4

S1: ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game. Small-town boy in a big ar - cade.

S2: I spent all of the love I've saved. mm Small-town boy in a big ar - cade.

A1: ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game. Small-town boy in a big ar - cade.

A2: I spent all of the love I've saved. mm Small-town boy in a big ar - cade.

Bb: No guitar play small notes F G A^m G F G

P.C.

Synth: *Softpad*

Gtr: *Ac. Guitar (steel)*

Bass

Dr: *Floortom Finger Kick*

Perc.

E

24

Hand clap at 2+4

Stop Hand clap

S1: Ooh Ooh know know Lo - ving you is a lo - sing game.

S2: Ooh Ooh know know Lo - ving you is a lo - sing game.

A1: I got a-ddic-ted to a lo - sing game. Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game.

A2: I got a-ddic-ted to a lo - sing game. Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game.

Bb: *mf* D^m F G C F A^m G F

P.C.

Synth: *ff Softpad*

Gtr: *distortion ff*

Bass: *ff*

Dr: *ff Clap Beat-ring*

Perc.

H

42

S1 Ooh Ooh know know Lo - ving you is a lo - sing game. Ooh *p* *Stop Hand clap*

S2 Ooh All I know, all I know. Lo - ving you is a lo - sing game. Ooh

A1 Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game. I don't need your games, game o - ver. *mp*

A2 Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game. Ooh

Bb *mf*

P.C. *A^m* *G* *C* *F* *A^m* *G* *F* *D^m* *C* *p*

Synth *Softpad* *ff* *Softpad* *p* *Strings* *p* *Strings*

Gtr. *distortion* *ff*

Bass *ff*

Dr. *Clap* *Beat-ring*

Perc. *Shaker*

I

47

S1 Ooh Ooh Ooh All I *Hand clap at 2+4*

S2 Ooh Ooh Ooh All I

A1 Get me off this ro - ller - coa - ster. Ooh Ooh All I

A2 Ooh Ooh All I

Bb *pp* *mf*

P.C. *G* *C* */e* *Fmaj7*

Synth

Gtr. *pp*

Bass *pp*

Dr. *ff* *Clap*

Perc.

Arcade

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Original Key*

Back-track: first 2 measures
♩ = 72

A **B**

Soprano 1
mf
Ooh Ooh A bro - ken heart is all that's left.

Soprano 2
p
mm.. mm A bro - ken heart is all that's left.

Alto 1
p
mm.. mm A bro - ken heart is all that's left.

Alto 2
p
mm.. mm A bro - ken heart is all that's left.

Eb Instr.
N.C. F G E^m F

Piano Combo
Con Ped.

Synthesizer
Poly voice

Guitar

Bass Guitar

Drums

Percussion

D

19

Finger snap at 2+4

S1: ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game. Small - town boy in a big ar - cade.

S2: I spent all of the love I've saved. mm Small - town boy in a big ar - cade.

A1: ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game. Small - town boy in a big ar - cade.

A2: I spent all of the love I've saved. mm Small - town boy in a big ar - cade.

Eb: No guitar: play small notes

P.C.: F G A^m G F G

Synth: Softpad

Gtr.: Ac. Guitar (steel)

Bass:

Dr.: Floortom Finger Kick

Perc.:

E

24

Hand clap at 2+4

S1: Ooh Ooh know know Lo - ving you is a lo - sing game. *Stop Hand clap*

S2: Ooh Ooh know know Lo - ving you is a lo - sing game.

A1: I got a - ddic - ted to a lo - sing game. Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game.

A2: I got a - ddic - ted to a lo - sing game. Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game.

Eb: D^m F G C F A^m G F

P.C.:

Synth: *ff* Softpad

Gtr.: distortion

Bass:

Dr.: *ff* Clap Beat - ring

Perc.:

H 42

S1 Ooh Ooh know know Lo - ving you is a lo - sing game. Ooh *p* *Stop Hand clap*

S2 Ooh All I know, all I know. Lo - ving you is a lo - sing game. Ooh

A1 Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game. I don't need your games, game o - ver. *mp*

A2 Ooh Ooh All I know, all I know. Lo - ving you is a lo - sing game. Ooh

Eb *mf*

P.C. *A^m G C F A^m G F D^m C* *p*

Synth *Softpad* *ff* *Softpad* *p* *Strings*

Gtr. *distortion* *ff*

Bass *ff*

Dr. *Clap* *Beat-ring*

Perc. *Shaker*

I 47

S1 Ooh Ooh Ooh All I know, all I know. *Hand clap at 2+4*

S2 Ooh Ooh Ooh All I know, all I know.

A1 Get me off this ro - ller - coa - ster. Ooh Ooh All I know, all I know.

A2 Ooh Ooh All I know, all I know.

Eb *pp* *mf*

P.C. *G C /e Fmaj7*

Synth

Gtr. *pp*

Bass *pp*

Dr. *ff* *Clap*

Perc.

SSAA 4 extra staves

Arcade

- Duncan Laurence -

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Joel Sjöo, Wouter Hardy
Arranged by Frank de Vreeze
Original Key

Backtrack, first 2 measures $\text{♩} = 72$

A **B**

Soprano 1 *mf* Ooh _____ Ooh _____
p _____
mm... _____

Soprano 2 *p* _____
mm... _____
mm _____

Alto 1 *p* _____
mm... _____
mm _____

Alto 2 *p* _____
mm... _____
mm _____

1 _____
2 _____
3 _____
4 _____

N.C. F G E^m F F G E^m F

Piano Combo
Con Ped. *p* _____
mm... _____
mm _____

Synthesizer *p* _____
mm... _____
mm _____

Guitar _____
Bass Guitar _____
Drums _____
Percussion _____

17 D *Finger snap at 2+4*

S1 Si-lence ri-nging in-side my head, — Please ca-ry me, ca-ry me, ca-ry me home. — I spent all of the love I've saved. We were al-ways a lo-sing game. Small-town boy in a big ar-cade.

S2 Ooh — I spent all of the love I've saved. mm — Small-town boy in a big ar-cade.

A1 Si-lence ri-nging in-side my head, — Please ca-ry me, ca-ry me, ca-ry me home. — I spent all of the love I've saved. We were al-ways a lo-sing game. Small-town boy in a big ar-cade. I got a-d-dic-ted to a lo-sing game.

A2 land. I spent all of the love I've saved. mm — Small-town boy in a big ar-cade. I got a-d-dic-ted to a lo-sing game.

1
2
3
4

P.C. *mf* F G Em7 Fmaj7(9) *No guitar plug small notes* F G Am G F G Dm

Synth *Softpad* *Softpad*

Gtr. *Ac. Guitar (steel)* *Ac. Guitar (steel)*

Bass

Dr. *Floor tom* *Finger* *Kick*

Perc.

Hand clap at 2+4

33

S1 loc. I saw the end 'fore it be - gan. Still I ca-ried on ca-ried on ca - ried on. Ooh _____ know know

S2 — Ooh _____ Ooh _____ know know

A1 loc. I saw the end 'fore it be - gan. Still I ca-ried on ca-ried on ca - ried on. Ooh _____ All I know, all _ I know_

A2 — mm. _____ Ooh _____ All I know, all _ I know_

1

2

3

4

P.C. F F G Em7 Fmaj(9) F G Em F Am G C F Am G

pp mf

Synth

Gtr. 8

Bass

Dr. 8

Perc.

Ac. Guitar (steel)

disortion

Softpad

Softpad

Clap

Bass-rng

[illegible]

Arcade

- Duncan Laurence -

*Words and Music by Duncan de Moor;
Joel Sjöo, Wouter Hardy
Arranged by Frank de Vreeze
Original Key*

Back-track: first 2 measures

A ♩ = 72

B

Score for SSAA small Combo, Piano Combo, Guitar, Bass Guitar, Drums, and Percussion.

Vocal Parts:

- Soprano 1:** *mf* Ooh... Ooh... A bro - ken heart is all that's
- Soprano 2:** *p* mm... mm... A bro - ken heart is all that's
- Alto 1:** *p* mm... mm... mm... mm...
- Alto 2:** *p* mm... mm... mm... mm...

Piano Combo: N.C. Con Ped. F G E^m

Guitar, Bass Guitar, Drums, Percussion: (Empty staves)

15

S1 mind feels like a fo - reign land. Si - lence ri - nging in - side my head. Please

S2 Ooh Ooh

A1 mind feels like a fo - reign land. Si - lence ri - nging in - side my head. Please

A2 am. My mind feels like a fo - reign land.

P.C. *mf* *pp* *mf* *E^m* *F* *G* *E^m* *F^{maj7}(9)*

Gtr. *Ac. Guitar (steel)*

Bass

Dr.

Perc.

D

19

S1 ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game.

S2 I spent all of the love I've saved. mm

A1 ca - rry me, ca - rry me, ca - rry me home. I spent all of the love I've saved. We were al - ways a lo - sing game.

A2 I spent all of the love I've saved. mm

P.C. *No guitar: play small notes* *F* *G* *A^m* *G*

Gtr. *Ac. Guitar (steel)*

Bass

Dr. *Floortom* *Finger* *Kick*

Perc.

31

S1 slot? _____ Gi - ving us up di - dn't take a lot. I saw the end 'fore it be -

S2 _____ Ooh _____ Ooh _____

A1 slot? _____ Gi - ving us up di - dn't take a lot. I saw the end 'fore it be -

A2 _____

P.C. *pp* *mf* *pp* *mf* *mm..* *mm..*

Gtr. _____

Bass _____

Dr. _____

Perc. _____

35

S1 gan. Still I ca - rried on ca - rried on ca - rried on. Ooh _____

S2 _____ Ooh _____

A1 gan. Still I ca - rried on ca - rried on ca - rried on. Ooh _____

A2 _____ Ooh _____

P.C. *Fmaj7(9)* *F* *G* *E^m* *F* *A^m* *G*

Gtr. *Ac. Guitar (steel)* *distortion* *ff*

Bass _____ *ff*

Dr. _____ *Clap* *Beat-ring*

Perc. _____

Hand clap at 2+4

47 I

S1 Ooh _____ Ooh _____ *Hand clap at 2+4*

S2 Ooh _____ Ooh _____

A1 Get me off this ro - ller - coa - ster. _____ Ooh _____

A2 Ooh _____ Ooh _____

P.C. G C /e Fmaj7

Gtr. *pp*

Bass *pp*

Dr. *ff* Clap

Perc.

51 J

S1 Ooh _____ All I know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____ *Stop Hand clap* *Hand clap at 2+4*

S2 Ooh _____ All I know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____

A1 Ooh _____ All I know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____

A2 Ooh _____ All I know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____

P.C. *ff* D^{m7} E^{m7}

Gtr. *ff*

Bass *ff*

Dr. *ff* Clap Beat-ring

Perc.

SSAA small Combo extra staves

Arcade

- Duncan Laurence -

Words and Music by Duncan de Moor;
Joel Sjöo, Wouter Hardy
Arranged by Frank de Vreeze
Original Key

Back-track, first 2 measures

$\text{♩} = 72$

A

B

Sheet music for SSAA small Combo extra staves, featuring Soprano 1, Soprano 2, Alto 1, Alto 2, Piano Combo, Guitar, Bass Guitar, Drums, and Percussion. The music is in 4/4 time, with a tempo of 72 beats per minute. The key signature is one flat (Bb). The score includes lyrics and musical notation for the first 2 measures of the back-track.

Soprano 1 *mf* Ooh _____ A bro - ken heart is all that's left. I'm still fi - xing all the

Soprano 2 *p* Ooh _____ A bro - ken heart is all that's left. I'm still fi - xing all the

Alto 1 *p* mm. _____ mm. _____ A bro - ken heart is all that's left. I'm still fi - xing all the

Alto 2 *p* mm. _____ mm. _____ A bro - ken heart is all that's left. I'm still fi - xing all the

Piano Combo N.C. F G Em F F G Em

Guitar 8

Bass Guitar

Drums

Percussion

Arcade 3
SSAA small Combo extra staves

15

S1 mind feels like a fo-reign land. Si-lence ri-nging in-side my head. — Please ca-rry me, ca-rry me, ca-rry me home. — I spent all of the love I've saved.

S2 Ooh — Ooh —

A1 mind feels like a fo-reign land. Si-lence ri-nging in-side my head. — Please ca-rry me, ca-rry me, ca-rry me home. — I spent all of the love I've saved.

A2 am. My mind feels like a fo-reign land. I spent all of the love I've saved.

1

2

P.C. *mf* F G Em F *pp* F G Em7 Fmaj7(9) *mf* F G *No guitar, play small notes* F G

Gtr. *Ac. Guitar (steel)* *Ac. Guitar (steel)*

Bass

Dr. *Floor tom* *Finger* *Kick*

Perc.

28
Stop Hand clap
F

S1 Lo - ving you is a lo - sing game.

S2 Lo - ving you is a lo - sing game.

A1 Lo - ving you is a lo - sing game.

A2 Lo - ving you is a lo - sing game.

How ma - ny pe - n - nies in the slot? —

Ooh —

How ma - ny pe - n - nies in the slot? —

Ooh —

Gi - ving us up di - dn't take a lot.

Ooh —

I saw the end 'fore it be -

1

2

F G Em F F G Em F G Em7

8

Dr.

Bass

Gtr.

Perc.

43

S1 Ooh _____ know _____ know _____ Lo - ving you is a lo - sing game. Ooh _____ *p* *Stop Hand clap*

S2 All _____ I know, all I know, _____ Lo - ving you is a lo - sing game. Ooh _____ *mp*

A1 Ooh _____ All I know, all I know, _____ Lo - ving you is a lo - sing game. I don't need your games, game o - ver. _____ Get me off this ro - ller - coa - ster. _____

A2 Ooh _____ All I know, all I know, _____ Lo - ving you is a lo - sing game. Ooh _____ Ooh _____

1

2

C F A^m G F D^m C G C /e F^{ma}7

P.C. *p* *p*

Gtr. *p*

Bass *dd*

Dr. *dd*

Perc. *dd*

The image shows a musical score for the song "The Rose Tree". It consists of four staves, each with a different key signature and time signature. The first staff is in G major (one sharp) and 4/4 time. The second staff is in D major (two sharps) and 4/4 time. The third staff is in A major (three sharps) and 4/4 time. The fourth staff is in E major (four sharps) and 4/4 time. Each staff contains a single melodic line with a treble clef. The melody is a simple, catchy tune that repeats across the four staves. The lyrics "The Rose Tree" are written below the first staff, and "The Rose Tree" is written below the second staff. The third and fourth staves do not have lyrics. The score is presented in a clean, minimalist style with a white background and black musical notation.

The image shows a musical score for the song "The Rose Tree". It consists of four staves, each with a different key signature and time signature. The first staff is in G major (one sharp) and 4/4 time. The second staff is in D major (two sharps) and 4/4 time. The third staff is in A major (three sharps) and 4/4 time. The fourth staff is in E major (four sharps) and 4/4 time. Each staff contains a single melodic line with a treble clef. The melody is a simple, catchy tune that repeats across the four staves. The lyrics "The Rose Tree" are written below the first staff, and "The Rose Tree" is written below the second staff. The third and fourth staves do not have lyrics. The score is presented in a clean, minimalist style with a white background and black musical notation.

Arcade

- Duncan Laurence -

*Words and Music by Duncan de Moor;
Joel Sjöö, Wouter Hardy
Arranged by Frank de Vreeze
Original Key*

Back-track: first 2 measures
♩ = 72

A **B**

mf
Soprano 1 Ooh Ooh A bro - ken heart is all that's

p
Soprano 2 mm.. mm A bro - ken heart is all that's

p
Alto 1 mm.. mm mm.. mm..

p
Alto 2 mm.. mm mm.. mm..

N.C. F G E^m

Piano Solo Advanced
Con Ped.

16

S1 land. Si - lence ri - nging in - side my head. Please ca - rry me, ca - rry me, ca - rry me home.

S2 Ooh

A1 land. Si - lence ri - nging in - side my head. Please ca - rry me, ca - rry me, ca - rry me home.

A2 mind feels like a fo - reign land.

P.S.A. *pp* *mf* *No guitar: play small notes*

F G E^{m7} F^{maj7(9)}

D

21 *Finger snap at 2+4*

S1 I spent all of the love I've saved. We were al - ways a lo - sing game. Small - town boy in a big ar - cade.

S2 I spent all of the love I've saved. mm Small - town boy in a big ar - cade.

A1 I spent all of the love I've saved. We were al - ways a lo - sing game. Small - town boy in a big ar - cade.

A2 I spent all of the love I've saved. mm Small - town boy in a big ar - cade.

P.S.A. *F G A^m G F G*

32

S1
Gi-ving us up di-dn't take a lot. I saw the end 'fore it be-gan. Still I

S2
Ooh _____ Ooh _____

A1
Gi-ving us up di-dn't take a lot. I saw the end 'fore it be-gan. Still I

A2
mm... mm...

F G E^m F F G E^{m7} F^{maj7}(9)

P.S.A.
mf *pp* *mf*

36

S1
ca-ried on ca-ried on ca-ried on. Ooh _____ Ooh _____

S2
Ooh _____ Ooh _____

A1
ca-ried on ca-ried on ca-ried on. Ooh _____ Ooh _____ All I

A2
Ooh _____ Ooh _____ All I

F G E^m F A^m G C F

P.S.A.
mf *pp* *mf*

Hand clap at 2+4

48

I

Hand clap at 2+4

S1 Ooh _____ Ooh _____ Ooh _____ All I

S2 Ooh _____ Ooh _____ Ooh _____ All I

A1 Get me off this ro - ller - coa - ster. _____ Ooh _____ Ooh _____ All I

A2 Ooh _____ Ooh _____ Ooh _____ All I

C /e Fmaj7

P.S.A.

52

J

Stop Hand clap

Hand clap at 2+4

S1 know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I

S2 know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I

A1 know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I

A2 know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I

Dm7 E m7 F G

ff

P.S.A.

Arcade

- Duncan Laurence -

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Joel Sjöo, Wouter Hardy
Arranged by Frank de Vreeze
Original Key*

DEMO

Back-track: first 2 measures
♩ = 72

A **B**

Soprano 1
mf
Ooh _____ Ooh _____ A bro-ken heart is all that's left.

Soprano 2
p
mm.. _____ mm _____ A bro-ken heart is all that's left.

Alto 1
p
mm.. _____ mm _____ mm.. _____ mm.. _____

Alto 2
p
mm.. _____ mm _____ mm.. _____ mm.. _____

Piano Solo Intermediate
N.C. F G E^m F
Con Ped.

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D

18

Finger snap at 2+4

S1 head. _____ Please ca - rry me, ca - rry me, ca - rry me home. _____ I spent all of the love I've saved.

S2 _____ I spent all of the love I've saved.

A1 head. _____ Please ca - rry me, ca - rry me, ca - rry me home. _____ I spent all of the love I've saved.

A2 _____ I spent all of the love I've saved.

F *No guitar: play small notes* **F** **G**

P.S.I.

22

S1 We were al - ways a lo - sing game. Small - town boy in a big ar - cade.

S2 mm _____ Small - town boy in a big ar - cade.

A1 We were al - ways a lo - sing game. Small - town boy in a big ar - cade. I got a - ddic - ted to a lo - sing game.

A2 mm _____ Small - town boy in a big ar - cade. I got a - ddic - ted to a lo - sing game.

A^m **G** **F** **G** **D^m**

P.S.I.

G

Hand clap at 2+4

34

S1 I saw the end 'fore it be - gan. Still I ca-ried on ca-ried on ca - ried on. Ooh _____

S2 Ooh _____ Ooh _____

A1 I saw the end 'fore it be - gan. Still I ca-ried on ca-ried on ca - ried on. Ooh _____

A2 mm... _____ Ooh _____

F G E^m F F G E^m F A^m G

P.S.I.

H

39

S1 Ooh _____ know know Lo - ving you is a lo - sing game. Ooh _____

S2 Ooh _____ know know Lo - ving you is a lo - sing game. Ooh _____

A1 Ooh _____ All I know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____

A2 Ooh _____ All I know, all I know. _____ Lo - ving you is a lo - sing game. Ooh _____

C F A^m G F A^m G

P.S.I.

J

53 *Stop Hand clap*

Hand clap at 2+4

S1 Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I know, all I know. _____

S2 Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I know, all I know. _____

A1 Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I know

A2 Lo - ving you is a lo - sing game. Ooh _____ Ooh _____ All I know, all I know. _____

P.S.I. *ff* *ff* *Dm7* *Em7* *F* *G* *Am7* *G*

57 *Stop Hand clap*

S1 Lo - ving you is a lo - sing game. Ooh _____ Ooh _____

S2 Lo - ving you is a lo - sing game. *p* Ooh _____ *pp* Ooh _____

A1 Lo - ving you is a lo - sing game. *p* Lo - ving you _____

A2 Lo - ving you is a lo - sing game. *p* Lo - ving you _____

P.S.I. *Fmaj7* *N.C.* *p* *p* *Con Ped.*

Arcade

- Duncan Laurence -

Words and Music by Duncan de Moor;
Joel Sjöo, Wouter Hardy
Arranged by Frank de Vreeze
Original Key

Back-track: first 2 measures

A

♩ = 72

mf

Soprano 1

Ooh _____ Ooh _____ A

Soprano 2

p

mm.. _____ mm _____ A

Alto 1

p

mm.. _____ mm _____

Alto 2

p

mm.. _____ mm _____

B

5

S1

bro-ken heart is all that's left. I'm still fi-xing all the cracks. Lost a cou-ple of pie-ces

S2

bro-ken heart is all that's left. I'm still fi-xing all the cracks. Lost a cou-ple of pie-ces

A1

p

mm.. _____ mm.. _____ mm.. _____ mm.. _____

A2

p

mm.. _____ mm.. _____ mm.. _____ mm.. _____

D

21 *Finger snap at 2+4*

S1 I spent all of the love I've saved. We were al-ways a lo-sing game. Small-town boy in a big ar-cade.

S2 I spent all of the love I've saved. mm Small-town boy in a big ar-cade.

A1 I spent all of the love I've saved. We were al-ways a lo-sing game. Small-town boy in a big ar-cade.

A2 I spent all of the love I've saved. mm Small-town boy in a big ar-cade.

E

24 *Hand clap at 2+4*

S1 Ooh Ooh

S2 Ooh Ooh

A1 I got a-ddic-ted to a lo-sing game. Ooh Ooh All I

A2 I got a-ddic-ted to a lo-sing game. Ooh Ooh All I

F

27 *Stop Hand clap*

S1 know know Lo-ving you is a lo-sing game. How ma-ny pe-nnies in the

S2 know know Lo-ving you is a lo-sing game. Ooh

A1 know, all I know. Lo-ving you is a lo-sing game. How ma-ny pe-nnies in the

A2 know, all I know. Lo-ving you is a lo-sing game. mm.. mm..

44 *p* Stop Hand clap

S1 know know Lo-ving you is a lo-sing game. Ooh _____

S2 know, all I know. Lo-ving you is a lo-sing game. Ooh _____

A1 *mp* know, all I know. Lo-ving you is a lo-sing game. I don't need your games, game o-ver. _____

A2 know, all I know. Lo-ving you is a lo-sing game. Ooh _____

I

48 Hand clap at 2+4

S1 Ooh _____ Ooh _____ Ooh _____ All I

S2 Ooh _____ Ooh _____ Ooh _____ All I

A1 Get me off this ro - ller - coa - ster. Ooh _____ Ooh _____ All I

A2 Ooh _____ Ooh _____ Ooh _____ All I

J

52 Stop Hand clap Hand clap at 2+4

S1 know, all I know. Lo - ving you is a lo - sing game. Ooh _____

S2 know, all I know. Lo - ving you is a lo - sing game. Ooh _____

A1 know, all I know. Lo - ving you is a lo - sing game. Ooh _____

A2 know, all I know. Lo - ving you is a lo - sing game. Ooh _____

Arcade

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Original Key

A $\text{♩} = 72$ **B**

C Instr.

C

D

E

F

G **H**

I

J

6 *p* *p* *p* 2

14 2

22 2 *mf* 2

30 *p* *p* *p* 2

38 *mf* 2 *mf* 2

46 2 *pp* *mf* 2

54

60

Arcade

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Original Key

A $\text{♩} = 72$ **B**

Bb Instr.

6 *p* *p* *p* 2

C 13 2

D 21 *mf* 2 **E** 2

F 29 *p* *p*

G 35 *p* 2 *mf* **H** 2 *mf*

43 2 2 *pp* **I** *mf*

J 51 2

58

Arcade

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Original Key

A $\text{♩} = 72$ **B**

E♭ Instr.

6 *p* *p* *p* 2

C 13

D **E** 19 *mf* 2

F 27 *p* *p* 2

G 34 *p* *mf* 2

H 42 *mf* 2 2 *pp*

I **J** 50 *mf* 2

57

Arcade

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Original Key

A $\text{♩} = 72$
N.C.

B F G E^m F

Con Ped.

7 F G E^m F F G E^m F F G E^m F **C** F G E^m *mf*

14 F F G E^m F F G E^{m7} Fmaj7(9) *pp* *mf* *pp* *mf*

D F G A^m G F G D^m

19 No guitar: play small notes

E 25 F G C F A^m G F

Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various symbols including eighth notes, quarter notes, and rests, with specific symbols for different instruments. The first staff includes labels for: Hi-Hat closed, Hi-Hat open, Shareclick, Bassdrum (Kick), Sharedrum, Hi-Hat Foot, High Tom, Mid Tom, Low Tom, Floor Tom, Ride Cymbal, Ride Bell/Cup, Crash Cymbal, Splash Cymbal, Triangle mute, Tambourine Beating, and Triangle open. The second staff includes labels for: Shaker(eggs), Claves, High Timbale, Sleigh Bells, Bell Tree, Maracas, Wind Chimes, Handclap, Cowbell, Conga Cabasa, Guiro, Woodblock High, Woodblock Low, Timbale Low, Agogo High, and Agogo Low. A large, diagonal watermark reading 'DRUMKIT/PERCUSION' is overlaid across the center of the page.

Arcade

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Arranged by Frank de Vreeze
Original Key

A ♩ = 72

B **C**

Drums

D 21 *Finger Floortom* *Kick* **E** *ff* *Clap* *Beat-ring*

F 26

G 32 *ff* *Clap* *Beat-ring*

H 39 *ff* *Clap* *Beat-ring*

I 45 *ff* *Clap* **J** *ff* *Clap* *Beat-ring*

55

Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various note heads, stems, and rests to represent different sounds. Labels with leader lines identify the instruments for each note:

- Staff 1 (Drumkit):**
 - Hi-Hat closed (x-note)
 - Hi-Hat open (open circle note)
 - High Tom (square note)
 - Mid Tom (square note)
 - Low Tom (square note)
 - Floor Tom (square note)
 - Ride Cymbal (x-note)
 - Ride Bell/Cup (diamond note)
 - Crash Cymbal (x-note)
 - Splash Cymbal (x-note)
 - Triangle mute (open circle note)
 - Triangle open (open circle note)
 - Tambourine Beating (x-note)
 - Hi-Hat Foot (x-note)
 - Sharedrum (square note)
 - Bassdrum(Kick) (square note)
 - Shareclick (x-note)
- Staff 2 (Percussion):**
 - Shaker(eggs) (square note)
 - Claves (square note)
 - High Timbale (square note)
 - Sleigh Bells (square note)
 - Bell Tree (square note)
 - Maracas (square note)
 - Wind Chimes (square note)
 - Handclap (x-note)
 - Cowbell (square note)
 - Conga Cabasa (square note)
 - Guiro (square note)
 - Woodblock High (square note)
 - Woodblock Low (square note)
 - Timbale Low (square note)
 - Agogo High (square note)
 - Agogo Low (square note)

Arcade

- Duncan Laurence -

*Words and Music by Duncan de Moor,
Joel Sjöö, Wouter Hardy
Arranged by Frank de Vreeze
Original Key*

A $\text{♩} = 72$ **B**

Percussion

C **D** **E** **F** **G**

13 8 4 4 4 8 4

H

42 Shaker

I **J**

50 4

58

Arcade

- Duncan Laurence -

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Joel Sjöö, Wouter Hardy
Arranged by Frank de Vreeze
Original Key

$\text{♩} = 72$

A N.C. F_{maj7} **B** F G E^m

Ooh _____ Ooh _____ A bro-ken heart is all that's

6 F F G E^m F F G E^m F

left. I'm still fi - xing all the cracks. Lost a cou-ple of pie - ces when. I

11 F G E^m F **C** F G E^m F F G E^m

ca-ried it, ca-ried it, ca-ried it home. I'm a-fraid of all I am. My mind feels like a fo-reign

16 F F G E^m F

land. Si-lence ri-nging in-side my head. Please ca-rry me, ca-rry me, ca-rry me home.

D 21 F G A^m G F G

I spent all of the love I've saved. We were al-ways a lo-sing game. Small-town boy in a big ar-cade.

24 D^m **E** F G C F A^m G

I got a-ddic-ted to a lo-sing game. Ooh _____ Ooh _____ All I know, all I know. _____