



Quicksand - SSAA

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In this smaller DEMO-version, the numbers above do NOT match this file !**

Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123 **Intro** **Verse 1**

Soprano 1 *p* Doo doo doo. Doo doo doo.

Soprano 2 *p* Doo doo doo. Doo doo doo.

Alto 1 *mf* You're strand-ed in the de- sert, ain't gon- na be no res- cue to- night.

Alto 2 *mf* You're strand-ed in the de- sert, ain't gon- na be no res- cue to- night.

C Instr. *D^m* *D^m* *F* *B^b*

Piano Adv.

Synthesizer *Jazz guitar* (We prefer a real guitar)

Guitar *Ac. Guitar (steel)*

Bass Guitar

Drum Set

Percussion *Guero (Metal)*

Chorus 1

21

S1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

S2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

A2 Stay on the oth - er side, u - ni-verse of cra - zy lies. Whole world wait - in' down be - low. And now you're sink - in' in,

C

D^m C G D^m C G D^m C G D^m

P.A.

Synth

Gr.

Bass

D. S.

Perc.

Cabasa

Verse 2

28

S1 in my quick - sand. Ooh _____ Ooh _____

S2 in my quick - sand. Ooh _____ Ooh _____

A1 in my quick - sand. In my quick - sand. Don't send a mes-sen-ger, my lights are on but no-bod-y's home.

A2 in my quick - sand. In my quick - sand. Don't send a mes-sen-ger, my lights are on but no-bod-y's home.

C

C G D^m C G D^m C G D^m F B^b

P.A.

Synth

Gr.

Bass

D. S.

Perc.

Square lead

Ocarina

Chorus 2

49

S1 Stay on the oth - er side, u - ni-verse of cra - zy lies. Whole world wait - in' down be - low.

S2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

A2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

C

D^m C G D^m C G D^m C G D^m

P.A.

Synth

Gr.

Bass

D. S.

Perc.

Cabasa

Interlude 1

56

S1 in my quick - sand. Ooh _____ Mm mm mm mm,

S2 in my quick - sand. Ooh _____ Mm mm mm mm,

A1 in my quick - sand. In my quick - sand. Mm mm mm mm,

A2 in my quick - sand. In my quick - sand. Mm mm mm mm,

C

C G D^m C G D^m C G D^m C G D^m C G

P.A.

Synth

Gr.

Bass

D. S.

Perc.

Square lead

Ocarina

Chorus 3

77

S1 Hoh! Stay on the oth - er side, u - ni - verse of cra - zy lies. whole world wait - in'

S2 Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in'

A1 Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in'

A2 Hoh! Stay on the oth - er side, u - ni - verse of cra - zy lies. Whole world wait - in'

C

P.A. D^m D^m C G D^m C G D^m

Synth Bass lead

Gr. Guiro (Metal)

Bass Cabasa

D. S.

Perc.

84

S1 down be - low. in my quick - sand. Ooh Ooh

S2 down be - low. in my quick - sand. Ooh Ooh

A1 down be - low. And now you're sink - in' in, in my quick - sand. Mm mm mm. Mm mm mm.

A2 down be - low. And now you're sink - in' in, in my quick - sand. In my quick - sand. In my quick - sand.

C

P.A. C G D^m C G D^m C G D^m C G

Synth Square lead Ocarina

Gr.

Bass

D. S.

Perc.

Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

Intro **Verse 1**

Tempo: ♩ = 123

Instrumentation: Soprano 1, Soprano 2, Alto 1, Alto 2, Bb Instr., Piano Adv., Synthesizer, Guitar, Bass Guitar, Drum Set, Percussion.

Lyrics:

Soprano 1: *p* Doo doo doo. *p* Doo doo doo.

Soprano 2: *p* Doo doo doo. *p* Doo doo doo.

Alto 1: *mf* You're strand-ed in the de - sert, ain't gon - na be no res - cue to - night.

Alto 2: *mf* You're strand-ed in the de - sert, ain't gon - na be no res - cue to - night.

Chords: D^m, D^m, F, B⁷

Annotations: Jazz guitar (We prefer a real guitar), Ac. Guitar (steel), Guiro (Metal)

Chorus 1

21

S1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

S2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

A2 Stay on the oth - er side, u - ni-verse of cra - zy lies. Whole world wait - in' down be - low. And now you're sink - in' in,

Bb

P.A. D^m C G D^m C G D^m C G D^m

Synth

Grtr.

Bass

D. S.

Perc. Cabasa

Verse 2

28

S1 in my quick - sand. Ooh _____ Ooh _____

S2 in my quick - sand. Ooh _____ Ooh _____

A1 in my quick - sand. In my quick - sand. Don't send a mes-sen-ger, my lights are on but no-bod-y's home.

A2 in my quick - sand. In my quick - sand. Don't send a mes-sen-ger, my lights are on but no-bod-y's home.

Bb

P.A. C G D^m C G D^m C G D^m F B^b

Synth Square lead Ocarina

Grtr.

Bass

D. S.

Perc.

Chorus 2

49

S1 Stay on the oth - er side, u - ni-verse of cra - zy lies. Whole world wait - in' down be - low.

S2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

A2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

Bb

P.A. D^m C G D^m C G D^m C G D^m

Synth

Grtr.

Bass

D. S.

Perc. Cabasa

Interlude 1

56

S1 in my quick - sand. Ooh _____ Ooh _____ Mm mm mm mm,

S2 in my quick - sand. Ooh _____ Ooh _____ Mm mm mm mm,

A1 in my quick - sand. In my quick - sand. Mm mm mm mm,

A2 in my quick - sand. In my quick - sand. Mm mm mm mm,

Bb

P.A. C G D^m C G D^m C G D^m C G

Synth Square lead Ocarina

Grtr.

Bass

D. S.

Perc.

Chorus 3

77

S1 Hoh! Stay on the oth - er side, u - ni - verse of cra - zy lies. whole world wait - in'

S2 Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in'

A1 Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in'

A2 Hoh! Stay on the oth - er side, u - ni - verse of cra - zy lies. Whole world wait - in'

Bb

P.A. D^m C G D^m C G D^m

Synth Bass lead

Gtr.

Bass

D. S.

Perc. Guiro (Metal) Cabasa

84

S1 down be - low. in my quick - sand. Ooh Ooh

S2 down be - low. in my quick - sand. Ooh Ooh

A1 down be - low. And now you're sink - in' in, in my quick - sand. Mm mm mm. Mm mm mm.

A2 down be - low. And now you're sink - in' in, in my quick - sand. In my quick - sand. In my quick - sand.

Bb

P.A. C G D^m C G D^m C G D^m C G

Synth Square lead Ocarina

Gtr.

Bass

D. S.

Perc.

Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123 **Intro** **Verse 1**

Soprano 1
Doo doo doo. Doo doo doo.

Soprano 2
Doo doo doo. Doo doo doo.

Alto 1
mf You're strand-ed in the de- sert, ain't gon- na be no res- cue to- night.

Alto 2
mf You're strand-ed in the de- sert, ain't gon- na be no res- cue to- night.

Eb Instr.

Piano Adv.
D^m D^m F B^b

Synthesizer
Jazz guitar (We prefer a real guitar)

Guitar
Ac. Guitar (steel)

Bass Guitar

Drum Set

Percussion
Guero (Metal)

Chorus 1

21

S1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

S2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

A2 Stay on the oth - er side, u - ni-verse of cra - zy lies. Whole world wait - in' down be - low. And now you're sink - in' in,

Eb

P.A. D^m C G D^m C G D^m C G D^m

Synth

Gtr.

Bass

D. S.

Perc. Cabasa

Verse 2

28

S1 in my quick - sand. Ooh _____ Ooh _____

S2 in my quick - sand. Ooh _____ Ooh _____

A1 in my quick - sand. In my quick - sand. Don't send a mes - sen - ger, my lights are on but no - bod - y's home.

A2 in my quick - sand. In my quick - sand. Don't send a mes - sen - ger, my lights are on but no - bod - y's home.

Eb

P.A. C G D^m C G D^m C G D^m F B^b

Synth Square lead Ocarina

Gtr.

Bass

D. S.

Perc.

Chorus 2

49

S1 Stay on the oth - er side, u - ni-verse of cra - zy lies. Whole world wait - in' down be - low.

S2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

A2 Stay on the oth - er side, in the u - ni-verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

Eb

P.A. D^m C G D^m C G D^m C G D^m

Synth

Gtr.

Bass

D. S.

Perc. Cabasa

Interlude 1

56

S1 in my quick - sand. Ooh _____ Ooh _____ Mm mm mm mm,

S2 in my quick - sand. Ooh _____ Ooh _____ Mm mm mm mm,

A1 in my quick - sand. In my quick - sand. Mm mm mm mm,

A2 in my quick - sand. In my quick - sand. Mm mm mm mm,

Eb

P.A. C G D^m C G D^m C G D^m C G D^m C G

Synth Square lead Ocarina

Gtr.

Bass

D. S.

Perc.

Chorus 3

77

S1 Hoh! Stay on the oth - er side, u - ni - verse of cra - zy lies. whole world wait - in'

S2 Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in'

A1 Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in'

A2 Hoh! Stay on the oth - er side, u - ni - verse of cra - zy lies. Whole world wait - in'

Eb

P.A. D^m C G D^m C G D^m

Synth Bass lead

Gtr.

Bass

D. S.

Perc. Guiro (Metal) Cabasa

84

S1 down be - low. in my quick - sand. Ooh Ooh

S2 down be - low. in my quick - sand. Ooh Ooh

A1 down be - low. And now you're sink - in' in, in my quick - sand. Mm mm mm. Mm mm mm.

A2 down be - low. And now you're sink - in' in, in my quick - sand. In my quick - sand. In my quick - sand.

Eb

P.A. C G D^m C G D^m C G D^m C G

Synth Square lead Ocarina

Gtr.

Bass

D. S.

Perc.

04 SSAA 4 extra staves

Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

J = 123 *Intro* *Verse 1*

Soprano 1 *p* Doo doo doo. *p* Doo doo doo.

Soprano 2 *p* Doo doo doo. *mf* Doo doo doo.

Alto 1 *mf* You're stand - ed in the de - sert, aint gon - na be no res - cue to - night.

Alto 2 *mf* You're stand - ed in the de - sert, aint gon - na be no res - cue to - night.

1 2 3 4

Piano Adv. *D^m* *D^m* *F* *B^b*

Synthesizer *Jazz guitar* *(We prefer a real guitar)*

Guitar *Ac. Guitar (steel)*

Bass Guitar

Drum Set

Percussion *Cairo (Meat)*

14

S1 No! Talk - in' to you in your sleep Hoh!

S2 No! Talk - in' to you in your sleep Hoh!

A1 mis - er - y — Talk - in' to me in my sleep. Tel - in' me your kiss - es are des - ti - ty — When you act like a creep. — Hoh!

A2 mis - er - y — Talk - in' to me in my sleep. Tel - in' me your kiss - es are des - ti - ty — When you act like a creep. — Hoh!

1

2

3

4

P.A. F G D^m F G D^m F B^b E^{m7}(^{b5}) A⁷

Synth Square lead Muted guitar Bass lead

Gtr.

Bass

D. S.

Perc.

Verse 2

28

S1 In my quick - sand. Ooh _____ Ooh _____

S2 In my quick - sand. Ooh _____ Ooh _____

A1 In my quick - sand. _____

A2 In my quick - sand. _____

1 _____

2 _____

3 _____

4 _____

C G D^m C G D^m C G D^m F B^b

P.A. _____

Synth Square lead _____

Gtr. _____

Bass _____

D. S. _____

Perc. _____

Don't send a mes - sen - ger, my lights are on but no - bod - y's home.

Don't send a mes - sen - ger, my lights are on but no - bod - y's home.

42

S1 Yes! You are so o - ver it. Is how my fuse got lit. Hoh!

S2 Yes! You are so o - ver it. Is how my fuse got lit. Hoh!

A1 manc - in' me. — I am so o - ver it. All these def - i - ni - tions of ec - sta - sy — Is how my fuse got lit. Hoh!

A2 manc - in' me. — I am so o - ver it. All these def - i - ni - tions of ec - sta - sy — Is how my fuse got lit. Hoh!

1

2

3

4

P.A. F G D^m F G D^m F B^b E^{m7}(⁵) A⁷

Synth

Gtr. 8

Bass 8

D. S.

Perc.

Mixed guitar

Bass lead

Interlude 1

56

S1 in my quick - sand. Ooh _____ Ooh _____ Mm mm mm, mm,

S2 in my quick - sand. Ooh _____ Ooh _____ Mm mm mm mm,

A1 in my quick - sand. In my quick - sand. Mm mm mm mm,

A2 in my quick - sand. In my quick - sand. Mm mm mm mm,

1

2

3

4

C G D^m C G D^m C G D^m C G

P.A. Square lead Ocarina

Synth

Gtr.

Bass

D. S.

Perc.

70

S1 see you, sink - - - in' down. Wave good - - - bye you're, go - - - ing

S2 see you, sink - - - in' down. Wave good - - - bye you're, go - - - ing down, _____

A1 see you, sink - - - in' down. Wave good - - - bye you're, go - - - ing down, _____

A2 see you, sink - - - in' down. Wave good - - - bye you're, go - - - ing down, _____

1

2

3

4

C G D^m C G D^m C G D^m C G

P.A.

Synth

Gtr. 8

Bass 8

D. S.

Perc.

p

84

S1 down be - low, — in my quick - sand. Ooh —

S2 down be - low, — in my quick - sand. Ooh —

A1 down be - low, — And now you're sink - in' in, in my quick - sand. Mm mm mm. in my quick - sand. Mm mm mm. in my quick - sand.

A2 down be - low, — And now you're sink - in' in, in my quick - sand. in my quick - sand. in my quick - sand.

1

2

3

4

C G D^m C G D^m C G D^m C G

P.A.

Synth Square lead Ocarina

Gtr. 8

Bass

D. S.

Perc.

Outro

398

S1 mm. I can see you, sink - in', — Down, — Down, —

S2 mm. I can see you, sink - in', — Down, down, down, — Down, —

A1 mm. I can see you, sink - in', — Down, down, down, — Down, —

A2 mm. I can see you, sink - in', — Down, down, down, — Down, —

1

2

3

4

C G D^m C G D^m C G D^m

P.A.

Synth

Gtr.

Bass

D. S.

Perc.

rit.

8

8

8

8

Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123

Intro

DEMO

Soprano 1 *p* Doo doo doo. Doo doo

Soprano 2 *p* Doo doo doo. Doo doo

Alto 1 *mf* You're

Alto 2 *mf* You're

Piano Adv. *D^m*

Guitar *Ac. Guitar (steel)* 2

Bass Guitar

Drum Set

Percussion *Guiro (Metal)*

15

S1

S2

A1

A2

P.A.

Gtr.

Bass

D. S.

Perc.

Talk - in' to you in your sleep

Talk - in' to you in your sleep

Talk - in' to me in my sleep.

Talk - in' to me in my sleep.

Tel - lin' me your kiss - es are des - ti - ny. —

Tel - lin' me your kiss - es are des - ti - ny. —

When you act like a creep.

When you act like a creep.

When you act like a creep.

When you act like a creep.

D^m F G D^m F B^b E^{m7(b5)}

Chorus 1

20

S1

S2

A1

A2

P.A.

Gtr.

Bass

D. S.

Perc.

Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a

Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a

Hoh! Stay on the oth - er side, in the u - ni - verse of cra - zy lies. There's a

Hoh! Stay on the oth - er side, u - ni - verse of cra - zy lies.

A⁷ D^m C G D^m C G

Cabasa

35

S1 No - bo - dy is home. Oh, no - bo dy is home. You should leave me a - lone,

S2 No - bo - dy is home. Oh, no - bo dy is home. You should leave me a - lone,

A1 — You could smoth - er it with mon - ey, but real - ly you should leave me a - lone. *p* 'lone. 'lone. 'lone. 'lone.

A2 — You could smoth - er it with mon - ey, but real - ly you should leave me a - lone. *p* 'lone. 'lone. 'lone. 'lone.

P.A. *D^m* *D^m* *F* *B^b* *D^m*

Gtr.

Bass

D. S.

Perc.

40

S1 you, should leave me a - lone. Yes! You are so o - ver it.

S2 you, should leave me a - lone. Yes! You are so o - ver it.

A1 'lone. 'lone. 'lone. 'lone. *mf* For all the days of ro - manc - in' me. I am so o - ver it.

A2 'lone. 'lone. 'lone. 'lone. *mf* For all the days of ro - manc - in' me. I am so o - ver it.

P.A. *D^m* *F* *G* *D^m* *F* *G*

Gtr.

Bass

D. S.

Perc. High agogo

55

S1

S2

A1

A2

P.A.

Gtr.

Bass

D. S.

Perc.

in my quick - sand. Ooh _____ Ooh _____

in my quick - sand. Ooh _____ Ooh _____

now you're sink - in' in, in my quick - sand. In my quick - sand.

now you're sink - in' in, in my quick - sand. In my quick - sand.

D^m C G D^m C G D^m

Interlude 1

60

S1

S2

A1

A2

P.A.

Gtr.

Bass

D. S.

Perc.

Mm mm mm mm, mm mm mm.

Mm mm mm mm, mm mm mm.

Mm mm mm mm, mm mm mm.

Mm mm mm mm, mm mm mm.

C G D^m C G D^m C G D^m C G

Quicksand 9

05 SSAA small Combo

Chorus 3

75

S1 go - - ing Hoh! Stay

S2 go - - ing down. Hoh! Stay on the

A1 go - - ing down. Hoh! Stay on the

A2 go - - ing Hoh! Stay on the

P.A. D^m C G D^m D^m

Gtr.

Bass

D. S.

Perc. Guiro (Metal)
Cabasa

80

S1 on the oth - er side, u - ni - verse of cra - zy lies. whole world wait - in' down be - low.

S2 oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 oth - er side, in the u - ni - verse of cra - zy lies. There's a whole world wait - in' down be - low. And

A2 oth - er side, u - ni - verse of cra - zy lies. Whole world wait - in' down be - low. And

P.A. C G D^m C G D^m C G

Gtr.

Bass

D. S.

Perc.

95

S1 Mm. Mm mm mm mm mm. I can see you, sink - in'. ____

S2 Mm. Mm mm mm mm mm mm. I can see you, sink - in'. ____

A1 Down. Mm mm mm. I can see you, sink - in'. ____

A2 Down. Mm mm mm. I can see you, sink - in'. ____

P.A. D^m C G D^m C G D^m C G

Gtr.

Bass

D. S.

Perc.

Outro

101

S1 I can see you, sink - in' down. Down, down, down. rit. Down. ____

S2 I can see you, sink - in' down. Down, down, down. Down. ____

A1 I can see you sink - in' down. Down, down, down. Down. ____

A2 I can see you sink - in' down. Down, down, down. Down. ____

P.A. D^m C G D^m

Gtr.

Bass

D. S.

Perc.

06 SSAA small Combo extra staves

Quicksand

- Caro Emerald -

Words and Music by David Schneurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

$\text{♩} = 123$ *Intro*

p Doo doo doo. *p* Doo doo doo. *mf* Doo doo doo. *mf* Doo doo doo.

Verse 1

You're strand-ed in the de - sert, ain't gon - na be no res - cue to - night.
You're strand-ed in the de - sert, ain't gon - na be no res - cue to - night.

Ac. Guitar (steel) *Guitar (Metal)*

Piano Adv. *Drum Set* *Bass Guitar* *Guitar* *Percussion*

D^m *D^m* *F* *B^b*

1 2

Quicksand 3

06 SSAA small Combo extra staves

14

S1 No! Talk-in' to you in your sleep Hoh!

S2 No! Talk-in' to you in your sleep Hoh!

A1 mis - er - y. — Talk-in' to me in my sleep. Hoh!

A2 mis - er - y. — Talk-in' to me in my sleep. Hoh!

1

2

F G D^m F G D^m F B^b E^m7^(b5) A⁷

Gtr. 8

Bass

D. S.

Perc.

Quicksand 5

06 SSAA small Combo extra staves

Verse 2

28

S1

In my quick - sand.

Ooh _____

Ooh _____

S2

In my quick - sand.

Ooh _____

Ooh _____

A1

In my quick - sand.

In my quick - sand.

Don't send a mes-sen-ger, my lights are on but no-bod-y's home.

A2

In my quick - sand.

In my quick - sand.

Don't send a mes-sen-ger, my lights are on but no-bod-y's home.

1

2

C

G

Dm

C

G

Dm

C

G

Dm

F

B $\flat$

P.A.

Gtr.

Bass

D. S.

Perc.

Quicksand 7

06 SSAA small Combo extra staves

42

S1 Yes! You are so o - ver it. Hoh!

S2 Yes! You are so o - ver it. Hoh!

A1 manc - in' me. I am so o - ver it. All these def - i - ni - tions of ec - sta - sy — Is how my fuse got lit. Hoh!

A2 manc - in' me. I am so o - ver it. All these def - i - ni - tions of ec - sta - sy — Is how my fuse got lit. Hoh!

1

2

P.A. F G D^m F G D^m F B_b E^m7(^b5) A⁷

Gtr. 8

Bass

D. S.

Perc.

Quicksand 9
06 SSAA small Combo extra staves

Interlude 1

56

S1 in my quick - sand. Ooh _____ Mm mm mm, mm,

S2 in my quick - sand. Ooh _____ Mm mm mm mm,

A1 in my quick - sand. In my quick - sand. Mm mm mm mm,

A2 in my quick - sand. In my quick - sand. Mm mm mm mm,

1

2

C G D^m C G D^m C G D^m C G

Gtr. 8

Bass

D. S.

Perc.

Quicksand 11

06 SSAA small Combo extra staves

70

S1 see you, sink - in' down. Wave good - - bye you're, go - ing

S2 see you, sink - in' down. Wave good - - bye you're, go - ing down._____

A1 see you, sink - in' down. Wave good - - bye you're, go - ing down._____

A2 see you, sink - in' down. Wave good - - bye you're, go - ing down._____

1

2

C G D^m C G D^m C G D^m C G

P.A.

Gtr. 8

Bass *p*

D. S.

Perc.

84

S1 down be - low. in my quick - sand. Ooh _____

S2 down be - low. in my quick - sand. Ooh _____

A1 down be - low. And now you're sink - in' in, in my quick - sand. Mm mm _____

A2 down be - low. And now you're sink - in' in, in my quick - sand. In my quick - sand. In my quick - sand.

1

2

C G D^m C G D^m C G D^m C G

Gtr. 8

Bass

D. S.

Perc.

Outro

98

S1

mm. I can see you, sink - in', — I can see you, sink - in' down, down, — Down, —

S2

mm. I can see you, sink - in', — I can see you, sink - in' down, down, — Down, —

A1

mm. I can see you, sink - in', — I can see you sink - in' down, down, — Down, —

A2

mm. I can see you, sink - in', — I can see you sink - in' down, down, — Down, —

1

2

C G D^m C G D^m C G D^m

P.A.

Gtr.

Bass

D. S.

Perc.

rit.

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Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123 **Intro**

Soprano 1 *p* Doo doo doo. Doo doo

Soprano 2 *p* Doo doo doo. Doo doo

Alto 1 *mf* You're

Alto 2 *mf* You're

Piano Adv. *D^m*

13

S1

S2

A1

A2

P.A.

No!

Talk - in' to you in your

Don't wan - na hear your mis - er - y. —

Talk - in' to me in my sleep.

D^m F G D^m F G

17

S1

S2

A1

A2

P.A.

sleep

When you act like a creep. — Hoh!

Tel - lin' me your kiss - es are des - ti - ny. —

When you act like a creep. — Hoh!

D^m F B^b E m7(^b5) A⁷

29

S1 Ooh _____ Ooh _____

S2 Ooh _____ Ooh _____

A1 In my quick - sand.

A2 In my quick - sand.

P.A. D^m C G D^m C G

Verse 2

33

S1 No - bo - dy is home. Oh, no - bo dy is home.

S2 No - bo - dy is home. Oh, no - bo dy is home.

A1 Don't send a mes - sen - ger, my lights are on but no - bod - y's home. ____ You could

A2 Don't send a mes - sen - ger, my lights are on but no - bod - y's home. ____ You could

P.A. D^m F B^b D^m

45

S1

S2

A1

A2

P.A.

Is how my fuse got lit. Hoh!

Is how my fuse got lit. Hoh!

All these def - i - ni - tions of ec - sta - sy. — Is how my fuse got lit. Hoh!

All these def - i - ni - tions of ec - sta - sy. — Is how my fuse got lit. Hoh!

D^m F B^b E m7(^b5) A⁷

Chorus 2

49

S1

S2

A1

A2

P.A.

Stay on the oth - er side, u - ni - verse of cra - zy lies. —

Stay on the oth - er side, in the u - ni - verse of cra - zy lies. — There's a

Stay on the oth - er side, in the u - ni - verse of cra - zy lies. — There's a

Stay on the oth - er side, in the u - ni - verse of cra - zy lies. — There's a

D^m C G D^m C G

Interlude 1

61

S1

S2

A1

A2

P.A

Mm mm mm mm, mm mm mm. Mm mm

Mm mm mm mm, mm mm mm. Mm mm

Mm mm mm mm, mm mm mm. Mm mm

Mm mm mm mm, mm mm mm. Mm mm

D^m C G D^m C G D^m

66

S1

S2

A1

A2

P.A

mm mm, mm mm mm. I can see you,

mm mm, mm mm mm. I can see you,

mm mm, mm mm mm. I can see you,

mm mm, mm mm mm. I can see you,

C G D^m C G D^m C G

81

S1 u - ni - verse of cra - zy lies. whole world wait - in' down be - low.

S2 u - ni - verse of cra - zy lies. There's a whole world wait - in' down be - low.

A1 u - ni - verse of cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

A2 u - ni - verse of cra - zy lies. Whole world wait - in' down be - low. And now you're sink - in' in,

D^m C G D^m C G D^m

P.A.

86

S1 in my quick - sand. Ooh _____ Ooh _____

S2 in my quick - sand. Ooh _____ Ooh _____

A1 in my quick - sand. Mm mm mm. Mm mm mm.

A2 in my quick - sand. In my quick - sand. In my quick - sand.

C G D^m C G D^m C G

P.A.

99

S1 I can see you, sink - in'. I can see you, sink - in' down. Down,

S2 I can see you, sink - in'. I can see you, sink - in' down. Down,

A1 I can see you, sink - in'. I can see you sink - in' down. Down,

A2 I can see you, sink - in'. I can see you sink - in' down. Down,

D^m C G D^m C G

P.A.

Outro

103 *rit.*

S1 down, down. Down.

S2 down, down. Down.

A1 down, down. Down.

A2 down, down. Down.

D^m

P.A.

Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123

Intro

p

Soprano 1

p

Soprano 2

mf

Alto 1

mf

Alto 2

Doo doo doo. Doo doo

Doo doo doo. Doo doo

You're

You're

11 *mf*

S1 We're ha - vin' a fight. We're ha - vin' a fight.

S2 We're ha - vin' a fight. We're ha - vin' a fight.

A1 *p* fight. fight. fight. fight. fight. fight. fight. fight. *mf* Don't wan - na hear your

A2 *p* fight. fight. fight. fight. fight. fight. fight. fight. *mf* Don't wan - na hear your

14

S1 No! Talk - in' to you in your

S2 No! Talk - in' to you in your

A1 mis - er - y. — Talk - in' to me in my sleep.

A2 mis - er - y. — Talk - in' to me in my sleep.

25

S1 whole world wait - in' down be - low. in my quick-sand.

S2 whole world wait-in' down be - low. in my quick-sand.

A1 whole world wait-in' down be - low. And now you're sink-in' in, in my quick-sand.

A2 Whole world wait-in' down be - low. And now you're sink-in' in, in my quick-sand.

29

S1 Ooh _____ Ooh _____

S2 Ooh _____ Ooh _____

A1 In my quick - sand.

A2 In my quick - sand.

39

S1

You should leave me a-lone, you, should leave me a-lone.

S2

You should leave me a-lone, you, should leave me a-lone.

A1

p *mf*

'lone. 'lone. 'lone. 'lone. 'lone. 'lone. 'lone. 'lone. For all the days of ro -

A2

p *mf*

'lone. 'lone. 'lone. 'lone. 'lone. 'lone. 'lone. 'lone. For all the days of ro -

42

S1

Yes! You are so o-ver it.

S2

Yes! You are so o-ver it.

A1

manc-in' me. I am so o-ver it. All these def-i-ni-tions of

A2

manc-in' me. I am so o-ver it. All these def-i-ni-tions of

54

S1
down be-low. in my quick-sand. Ooh _____

S2
down be-low. in my quick-sand. Ooh _____

A1
down be-low. And now you're sink-in' in, in my quick-sand.

A2
down be-low. And now you're sink-in' in, in my quick-sand.

Interlude 1

58

S1
_____ Ooh _____ Mm mm mm mm,

S2
_____ Ooh _____ Mm mm mm mm,

A1
In my quick-sand. Mm mm mm mm,

A2
In my quick-sand. Mm mm mm mm,

Chorus 3

76

S1

S2

A1

A2

Hoh! Stay on the oth-er side, u-ni-verse of

down. Hoh! Stay on the oth - er side, in the u-ni-verse of

down. Hoh! Stay on the oth - er side, in the u-ni-verse of

Hoh! Stay on the oth - er side, u-ni-verse of

82

S1

S2

A1

A2

cra - zy lies. whole world wait-in' down be - low.

cra - zy lies. There's a whole world wait-in' down be - low.

cra - zy lies. There's a whole world wait-in' down be - low. And now you're sink-in' in,

cra - zy lies. Whole world wait-in' down be - low. And now you're sink-in' in,

96

S1
mm mm mm mm. I can see you, sink - in'. I can see you,

S2
mm mm mm mm mm. I can see you, sink - in'. I can see you,

A1
mm mm. I can see you, sink - in'. I can see you

A2
mm mm. I can see you, sink - in'. I can see you

Outro

102 *rit.*

S1
sink-in' down. Down, down, down. Down.

S2
sink-in' down. Down, down, down. Down.

A1
sink-in' down. Down, down, down. Down.

A2
sink-in' down. Down, down, down. Down.

Quicksand

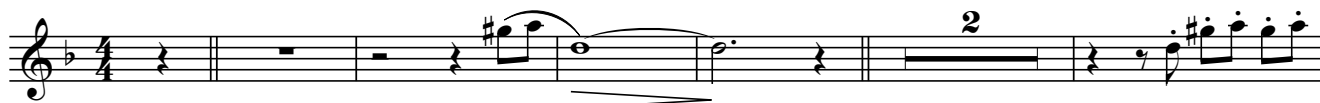
- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

Intro

Verse 1

♩ = 123



Chorus 1



Verse 2



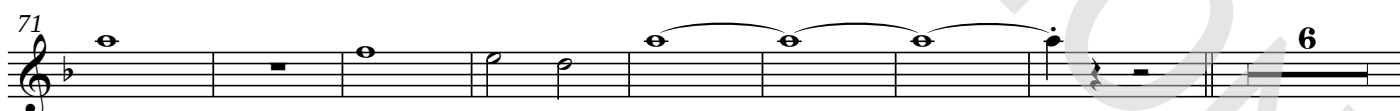
Chorus 2



Interlude 1



Chorus 3



Interlude 2

Outro



Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123

Intro

Verse 1

Musical notation for the Intro and Verse 1. The Intro consists of two measures of whole notes. Verse 1 starts at measure 4 and includes a 2-measure rest at measure 6.

Chorus 1

Musical notation for Chorus 1, starting at measure 8. It includes a 4-measure rest at measure 12 and a 6-measure rest at measure 16.

Verse 2

Musical notation for Verse 2, starting at measure 17. It includes a 2-measure rest at measure 21.

Chorus 2

Musical notation for Chorus 2, starting at measure 29. It includes a 4-measure rest at measure 33.

Interlude 1

Musical notation for Interlude 1, starting at measure 36. It includes a 6-measure rest at measure 40.

Musical notation for Interlude 2, starting at measure 45. It includes an 8-measure rest at measure 49.

Chorus 3

Musical notation for Chorus 3, starting at measure 57. It includes a 6-measure rest at measure 61.

Interlude 2

Outro

Musical notation for the Outro, starting at measure 70. It includes two 4-measure rests at measures 84 and 88.

Quicksand

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Original Key D Minor

♩ = 123

Intro

Verse 1

Musical notation for the Intro and Verse 1. The Intro consists of two measures of whole notes. Verse 1 starts at measure 4 and includes a 2-measure rest at measure 6.

Chorus 1

Musical notation for Chorus 1, starting at measure 8. It includes a 4-measure rest at measure 12 and a 6-measure rest at measure 16.

Verse 2

Musical notation for Verse 2, starting at measure 17. It includes a 2-measure rest at measure 21.

Chorus 2

Musical notation for Chorus 2, starting at measure 29. It includes a 4-measure rest at measure 33.

Interlude 1

Musical notation for Interlude 1, starting at measure 36. It includes a 6-measure rest at measure 40.

Musical notation for Interlude 2, starting at measure 45. It includes an 8-measure rest at measure 53.

Chorus 3

Musical notation for Chorus 3, starting at measure 57. It includes a 6-measure rest at measure 61.

Interlude 2

Outro

Musical notation for the Outro, starting at measure 79. It includes two 4-measure rests at measures 87 and 91.

Quicksand

- Caro Emerald -

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Original Key D Minor

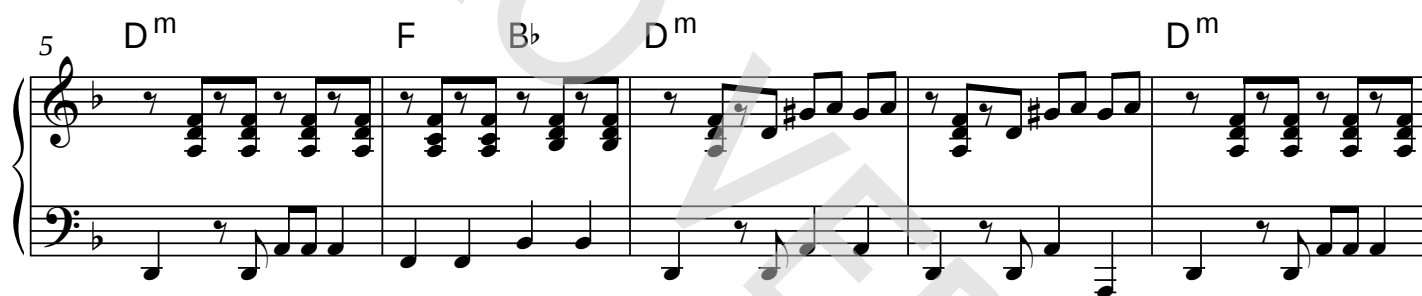
♩ = 123

Intro

D^m


The Intro section consists of 8 measures. The right hand plays a series of chords (Dm, F, Bb, Dm) in a rhythmic pattern. The left hand plays a bass line with eighth notes and quarter notes.

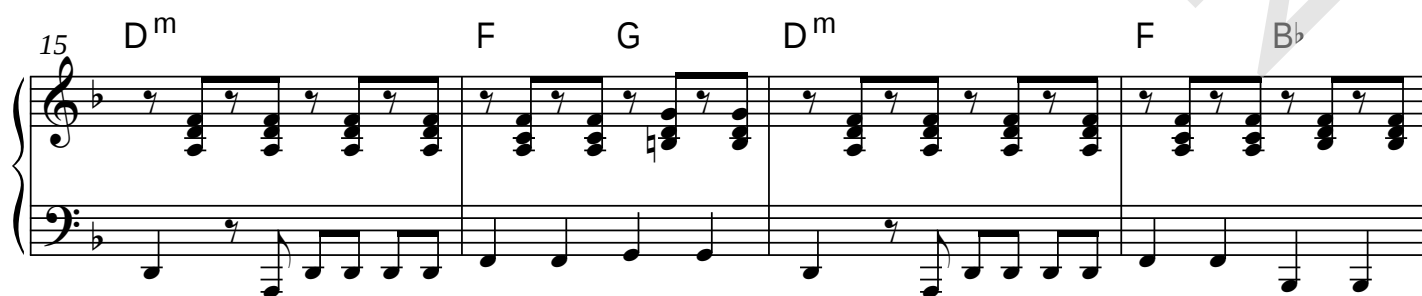
Verse 1



The first system of the Verse 1 section contains measures 5 through 9. The right hand continues the chordal pattern (Dm, F, Bb, Dm, Dm). The left hand plays a bass line with eighth notes and quarter notes.



The second system of the Verse 1 section contains measures 10 through 14. The right hand continues the chordal pattern (F, Bb, Dm, Dm, F, G). The left hand plays a bass line with eighth notes and quarter notes.



The third system of the Verse 1 section contains measures 15 through 19. The right hand continues the chordal pattern (Dm, F, G, Dm, F, Bb). The left hand plays a bass line with eighth notes and quarter notes.

41 D^m F G D^m F G

Musical notation for measures 41-44. The treble staff features a series of chords (D^m, F, G, D^m, F, G) with eighth-note patterns. The bass staff provides a steady eighth-note accompaniment.

45 D^m F B^b E m7(^b5) A⁷

Musical notation for measures 45-48. The treble staff features a series of chords (D^m, F, B^b, E m7(^b5), A⁷) with eighth-note patterns. The bass staff provides a steady eighth-note accompaniment.

Chorus 2

49 D^m C G D^m C G

Musical notation for measures 49-52. The treble staff features a series of chords (D^m, C, G, D^m, C, G) with eighth-note patterns. The bass staff provides a steady eighth-note accompaniment.

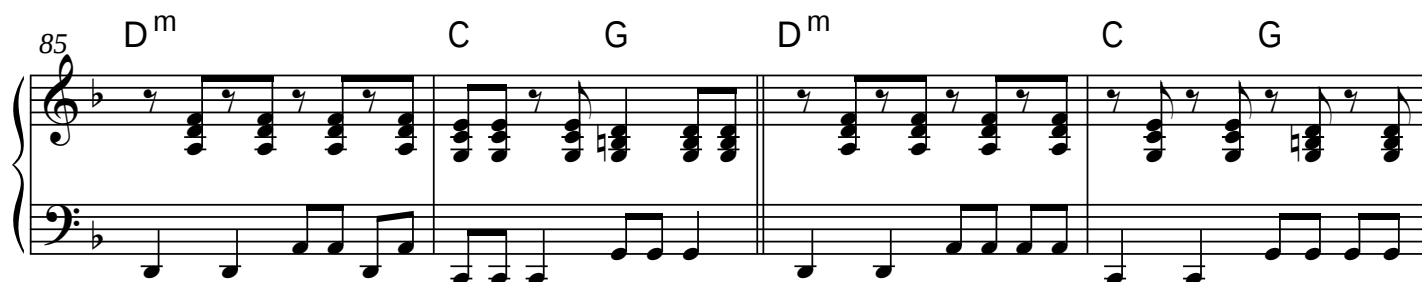
53 D^m C G D^m C G

Musical notation for measures 53-56. The treble staff features a series of chords (D^m, C, G, D^m, C, G) with eighth-note patterns. The bass staff provides a steady eighth-note accompaniment.

57 D^m C G D^m C G

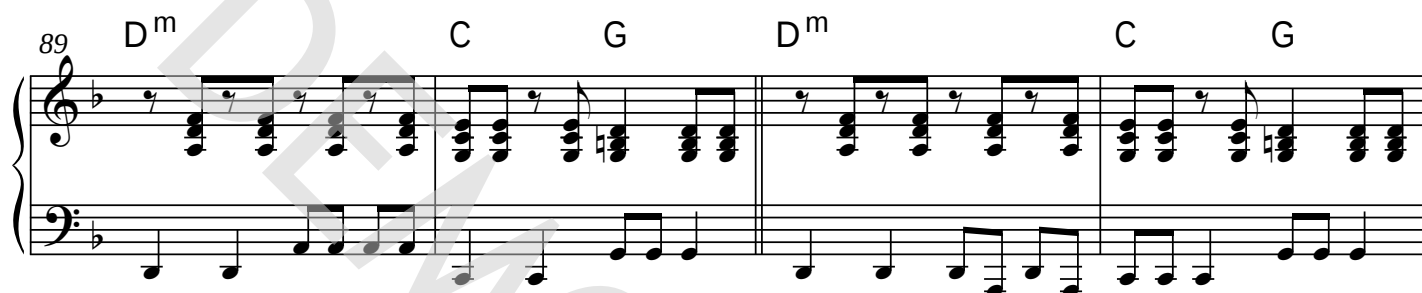
Musical notation for measures 57-60. The treble staff features a series of chords (D^m, C, G, D^m, C, G) with eighth-note patterns. The bass staff provides a steady eighth-note accompaniment.

85 D^m C G D^m C G

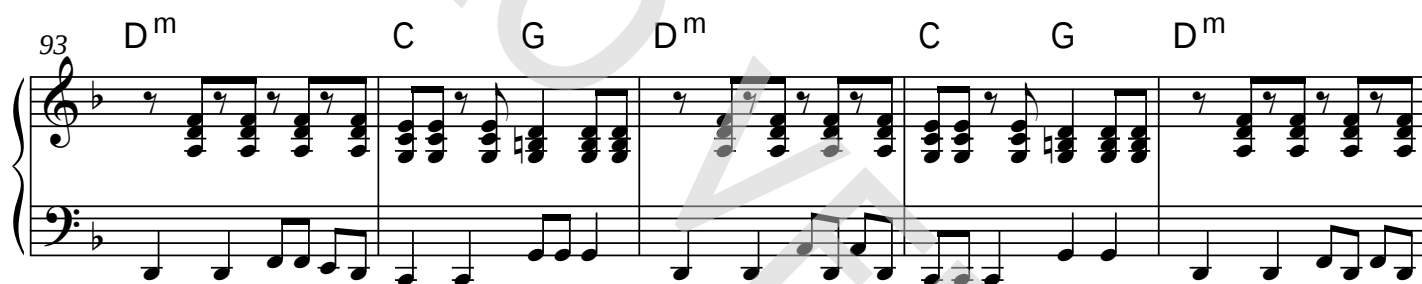


Interlude 2

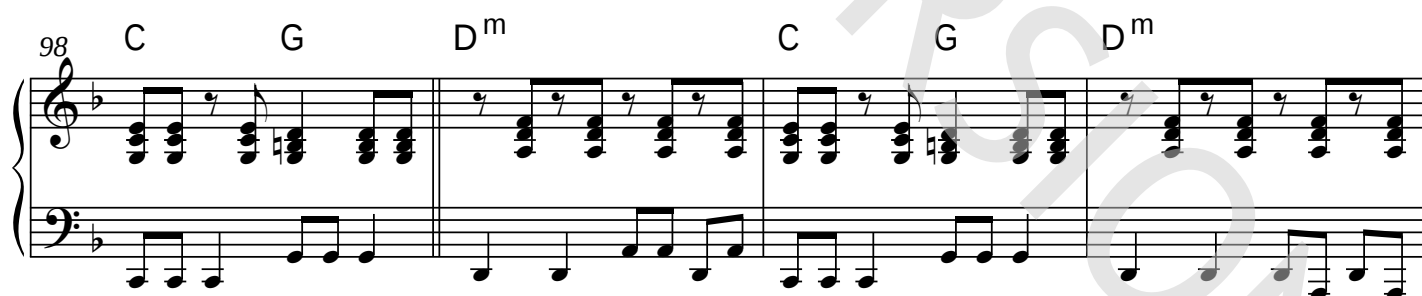
89 D^m C G D^m C G



93 D^m C G D^m C G D^m

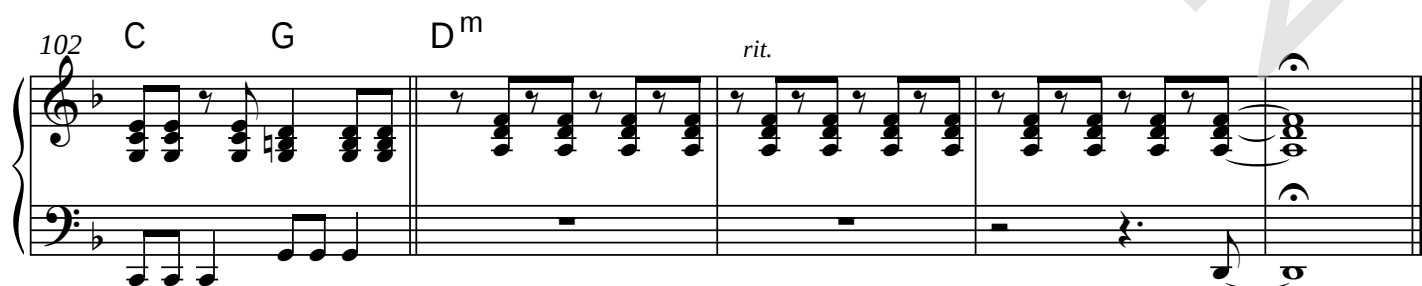


98 C G D^m C G D^m



Outro

102 C G D^m rit.



Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123

Intro

Verse 1

Jazz guitar (We prefer a real guitar)

Muted guitar

8

14 Square lead

Muted guitar

Bass lead

Chorus 1

19

Chorus 2

49



54

Square lead



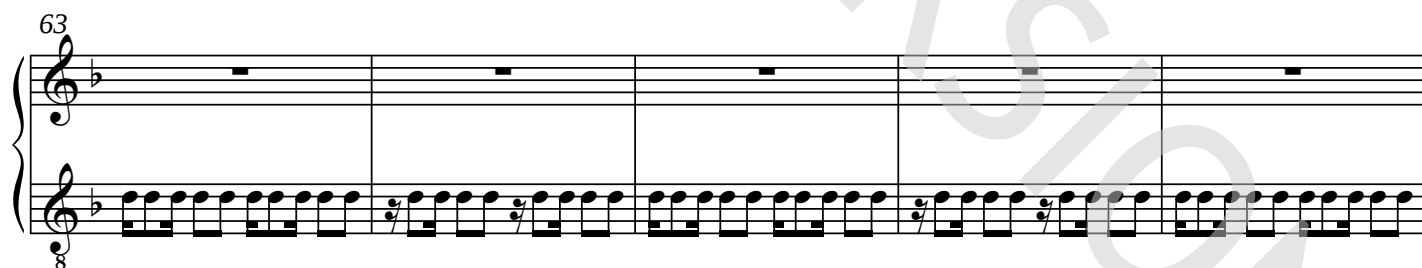
Interlude 1

59

Ocarina

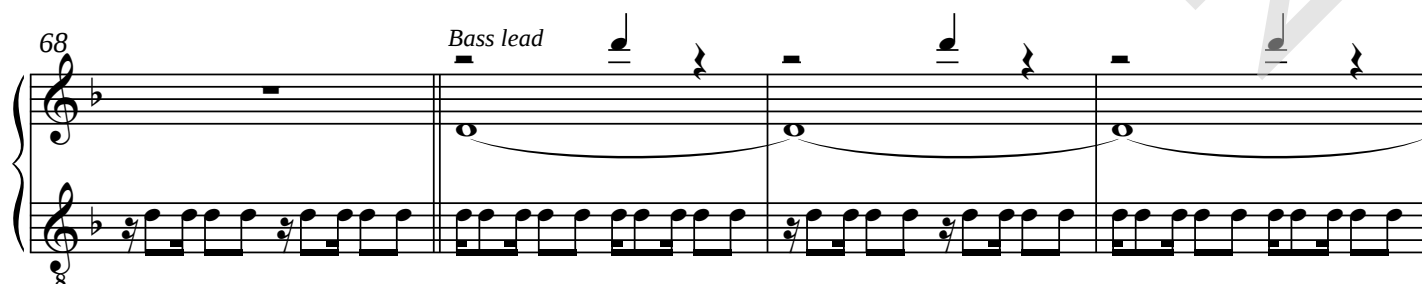


63



68

Bass lead



95

8

99

8

Outro

103

rit.

8

Quicksand

- Caro Emerald -

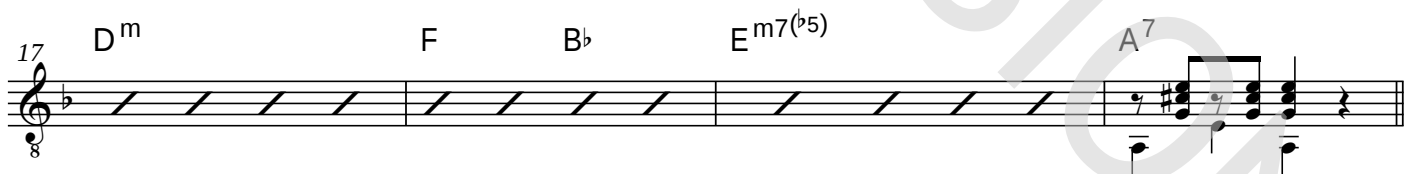
Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123

Intro

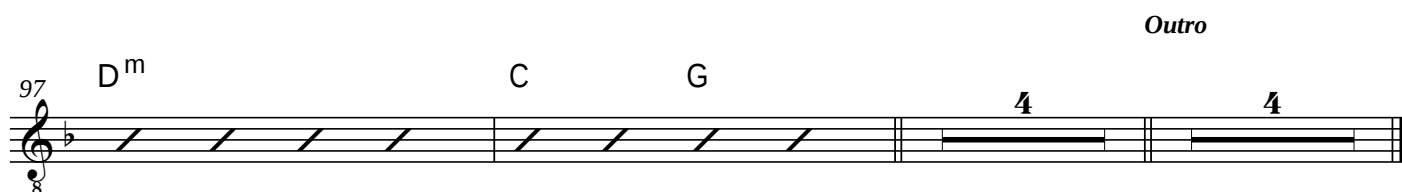
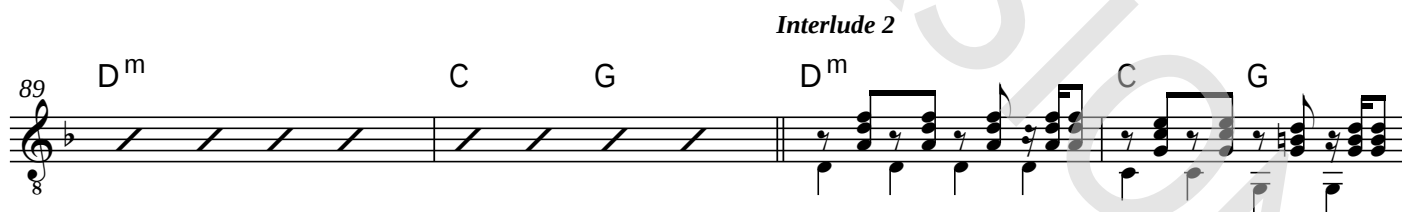
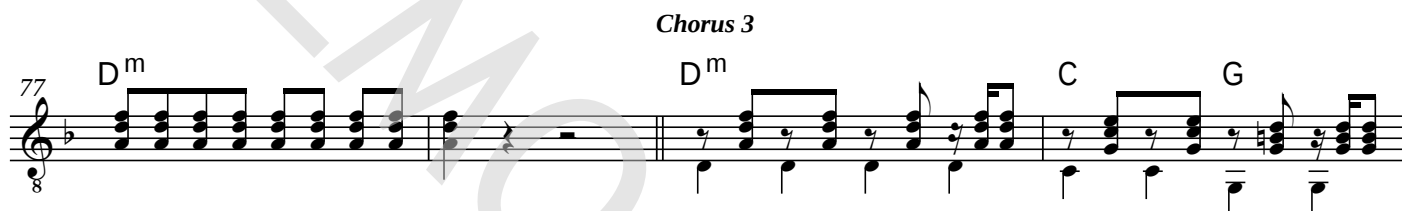
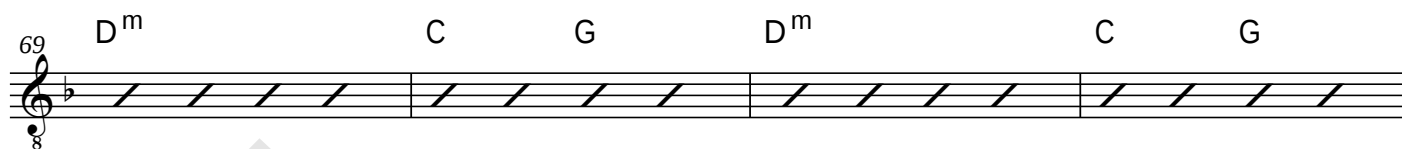
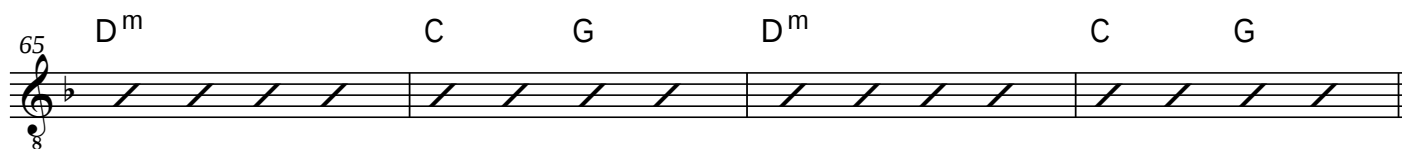


Verse 1



Chorus 1





Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123

Intro

Verse 1

4

D^m F B^b D^m

9 D^m F B^b D^m D^m F G

15 D^m F G D^m F B^b E^{m7}(^b5)

Chorus 1

20 A⁷ D^m C G D^m C G D^m

26 C G D^m C G D^m C G D^m

Verse 2

32 C G D^m F B^b D^m D^m

38 F B^b D^m D^m F G D^m

Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various symbols to represent different instruments and techniques, with labels pointing to specific notes and rests.

Staff 1 (Drumkit):

- High Tom:** Represented by a quarter note on the top line.
- Hi-Hat closed:** Represented by a quarter note on the first space.
- Hi-Hat open:** Represented by a quarter note on the first space with an 'x' above it.
- Mid Tom:** Represented by a quarter note on the second line.
- Low Tom:** Represented by a quarter note on the second space.
- Floor Tom:** Represented by a quarter note on the third line.
- Ride Cymbal:** Represented by a quarter note on the third space.
- Ride Bell/Cup:** Represented by a quarter note on the fourth line.
- Crash Cymbal:** Represented by a quarter note on the fourth space.
- Splash Cymbal:** Represented by a quarter note on the fifth line.
- Triangle mute:** Represented by a quarter note on the fifth line with an 'x' above it.
- Triangle open:** Represented by a quarter note on the fifth line with an 'o' above it.
- Tambourine Beating:** Represented by a quarter note on the fifth line with an 'x' above it.
- Hi-Hat Foot:** Represented by a quarter note on the first space with an 'x' above it.
- Snare drum:** Represented by a quarter note on the first space.
- Bass drum (Kick):** Represented by a quarter note on the first space.
- Shareclick:** Represented by a quarter note on the first space.

Staff 2 (Percussion):

- Shaker (eggs):** Represented by a quarter note on the top line.
- Claves:** Represented by a quarter note on the top line.
- High Timbale:** Represented by a quarter note on the top line.
- Sleigh Bells:** Represented by a quarter note on the top line.
- Bell Tree:** Represented by a quarter note on the top line.
- Maracas:** Represented by a quarter note on the top line.
- Wind Chimes:** Represented by a quarter note on the top line.
- Handclap:** Represented by a quarter note on the top line.
- Guero:** Represented by a quarter note on the top line.
- Woodblock High:** Represented by a quarter note on the top line.
- Woodblock Low:** Represented by a quarter note on the top line.
- Timbale Low:** Represented by a quarter note on the top line.
- Agogo High:** Represented by a quarter note on the top line.
- Agogo Low:** Represented by a quarter note on the top line.
- Cowbell:** Represented by a quarter note on the top line.
- Conga Cabasa:** Represented by a quarter note on the top line.

Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor

♩ = 123

Intro



Verse 1



Chorus 1



Verse 2



Chorus 2



Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various symbols to represent different instruments and techniques, with labels pointing to specific notes and rests.

Staff 1 (Drumkit):

- High Tom:** Represented by a quarter note on the top line.
- Hi-Hat closed:** Represented by a quarter note on the first space.
- Hi-Hat open:** Represented by a quarter note on the first space with an 'x' above it.
- Mid Tom:** Represented by a quarter note on the second line.
- Low Tom:** Represented by a quarter note on the second space.
- Floor Tom:** Represented by a quarter note on the third line.
- Ride Cymbal:** Represented by a quarter note on the third space.
- Ride Bell/Cup:** Represented by a quarter note on the fourth line.
- Crash Cymbal:** Represented by a quarter note on the fourth space.
- Splash Cymbal:** Represented by a quarter note on the fifth line.
- Triangle mute:** Represented by a quarter note on the fifth line with an 'x' above it.
- Triangle open:** Represented by a quarter note on the fifth line with an 'o' above it.
- Tambourine Beating:** Represented by a quarter note on the fifth line with a small circle above it.
- Hi-Hat Foot:** Represented by a quarter note on the first space with an 'x' below it.
- Snare drum:** Represented by a quarter note on the first space.
- Bass drum (Kick):** Represented by a quarter note on the first space.
- Shareclick:** Represented by a quarter note on the first space.

Staff 2 (Percussion):

- Shaker (eggs):** Represented by a quarter note on the top line.
- Claves:** Represented by a quarter note on the top line.
- High Timbale:** Represented by a quarter note on the top line.
- Sleigh Bells:** Represented by a quarter note on the top line.
- Bell Tree:** Represented by a quarter note on the top line.
- Maracas:** Represented by a quarter note on the top line.
- Wind Chimes:** Represented by a quarter note on the top line.
- Handclap:** Represented by a quarter note on the top line.
- Guero:** Represented by a quarter note on the top line.
- Woodblock High:** Represented by a quarter note on the top line.
- Woodblock Low:** Represented by a quarter note on the top line.
- Timbale Low:** Represented by a quarter note on the top line.
- Agogo High:** Represented by a quarter note on the top line.
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- Cowbell:** Represented by a quarter note on the top line.
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Quicksand

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Original Key D Minor

♩ = 123

Intro

Verse 1

Guiro (Metal)

2

2

7

2

2

2

High agogo

15

2

2

Chorus 1

21

2

Cabasa

Verse 2

25

2

2

2

2

35

2

2

2

High agogo

43

2

2

Quicksand

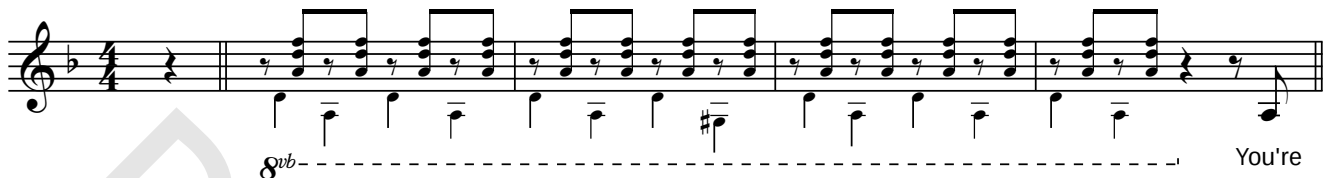
- Caro Emerald -

Words and Music by David Schreurs,
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Arranged by Hans Reintjes
Original Key D Minor

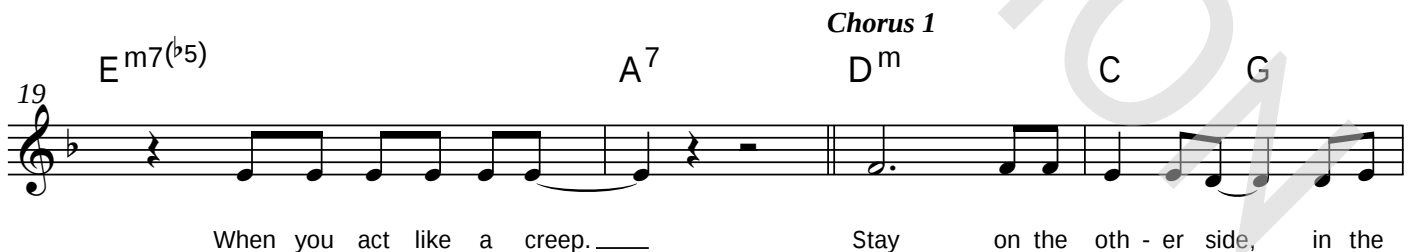
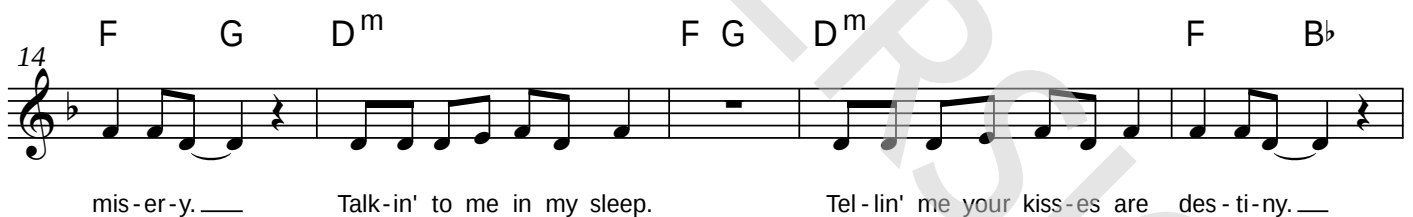
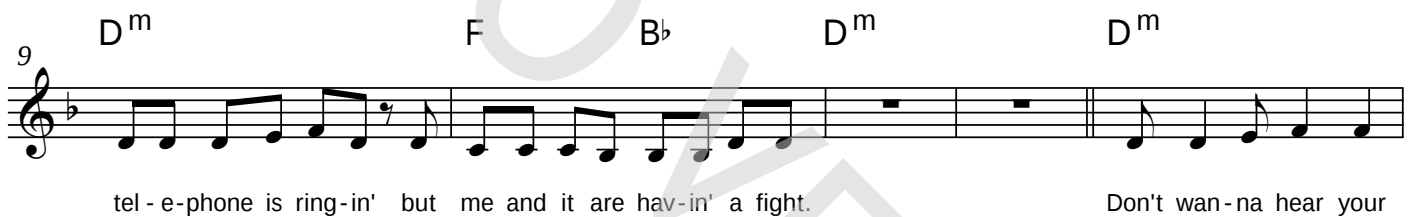
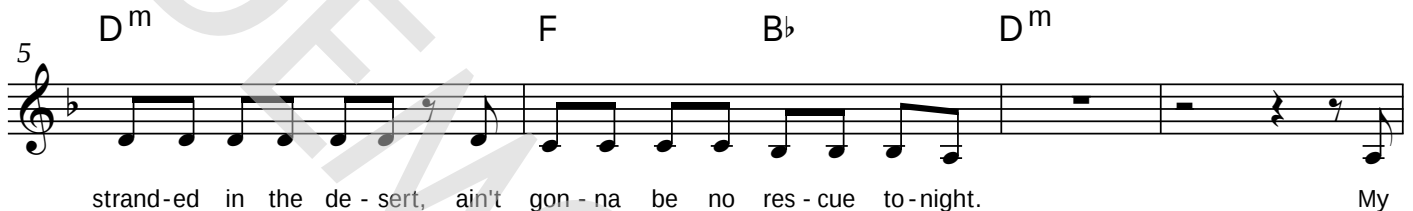
♩ = 123

Intro

D^m



Verse 1



Interlude 1

59 D^m C G D^m C G D^m C G D^m C G D^m C G

Mm mm mm mm, mm mm mm. Mm mm mm mm, mm mm mm.

69 D^m C G D^m C G D^m C G D^m

I can see you, sink - in' down. Wave good - bye you're, go - ing

Chorus 3

76 C G D^m D^m C G D^m

down. Stay on the oth - er side, in the u - ni - verse of

82 C G D^m C G D^m

cra - zy lies. There's a whole world wait - in' down be - low. And now you're sink - in' in,

Interlude 2

86 C G D^m C G D^m C G D^m C G

in my quick-sand. In my quick-sand. In my quick-sand. Go - ing down.

93 D^m C G D^m C G D^m C G D^m

Down down down. Down. Mm mm mm mm mm mm. I can see you,

Outro

100 C G D^m C G D^m rit. 2

sink - in'. I can see you sink - in' down. Down, down, down. ____



19 Empty Paper

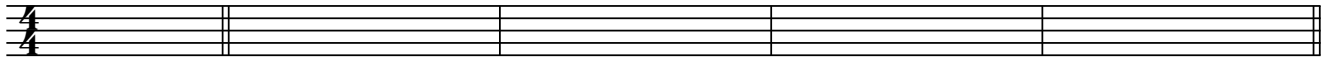
Quicksand

- Caro Emerald -

Words and Music by David Schreurs,
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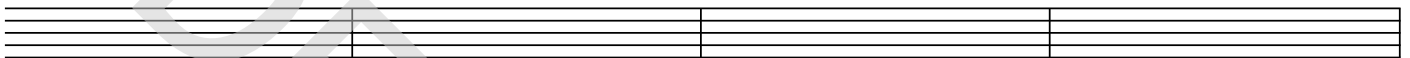
♩ = 123

Intro

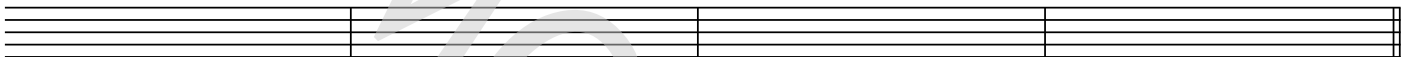


Verse 1

5



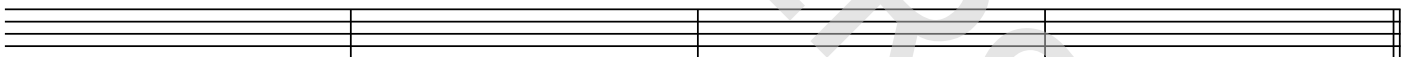
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13

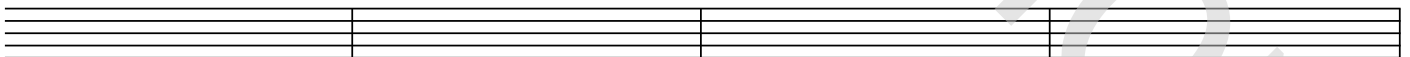


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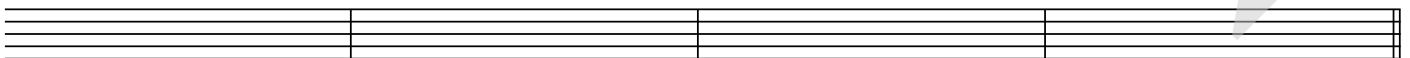


Chorus 1

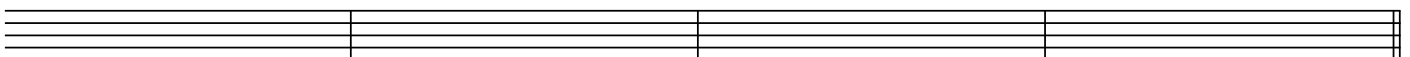
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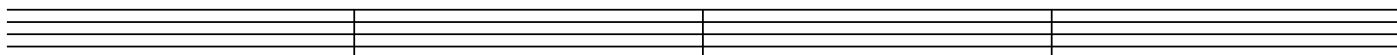
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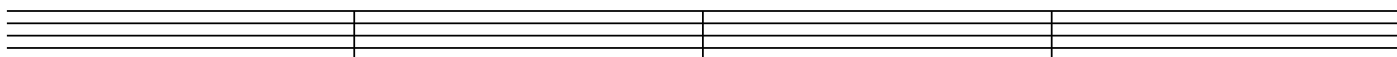
29



69



73

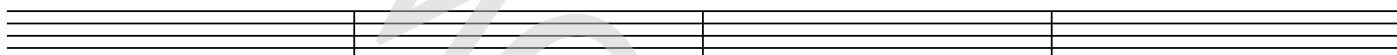


Chorus 3

77



81



85

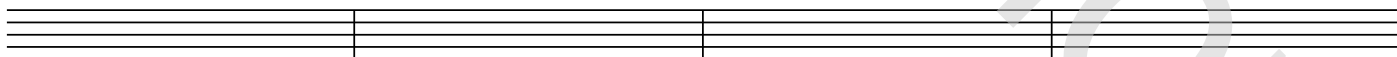


Interlude 2

89



93



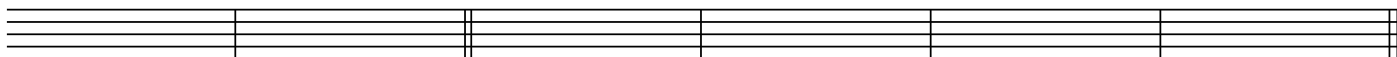
97



Outro

101

rit.





20 Lyrics

Quicksand

- Caro Emerald -

*Words and Music by David Schreurs,
Vince Degiorgio, Caroline van der Leeuw
Arranged by Hans Reintjes
Original Key D Minor*

Intro
(Doo doo doo)

Verse 1
You're stranded in the desert ain't gonna be no rescue tonight
My telephone is ringin' but me and it are havin' a fight
Don't wanna hear your misery, talkin' to me in my sleep
Tellin' me your kisses are destiny when you act like a creep (Hoh !)

Chorus:
Stay on the other side In the universe of crazy lies.
There's a whole world waitin' down below
And now you're sinkin' in, in my quicksand, In my quicksand.

Verse 2
Don't send a messenger my lights are on but nobody's home
You could smother it with money, but really, you should leave me alone
For all the days of romancin' me, I am so over it,
All these definitions of ecstasy, is how my fuse got lit.

Chorus

Interlude 1
mm mm mm mm, mm mm mm (2x)
I can see you sinkin' down.
Wave goodbye you're, going down.

Chorus:
In quicksand (3x)

Interlude 2
Going down... (mm mm mm mm, mm mm mm. 2 x)
mm mm mm mm, mm mm mm
I can see you... sinkin', I can see you... sinkin' down

Outro
Down (4x)