



Try - SSATB

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D

19

S *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

T *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

B *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

C *f* *(8m)* A5 B5 G5 D5 A G D A

P.C. *f* Distorted analog lead sound (square)

Synth *f* Synth Pad Distortion

Gtr. *f* open, full chords

Bass *f* *sim.*

Dr. *f* Shaker & Claps

Perc. *f*

25

S burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

T burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

B burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

C B^m G D A B^m G

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

G

43

S E - ven when it's not right Where there is de -

A E - ven when it's not right Where there is de -

T — Where there is de -

B — Where there is de -

C G₅ D₅ A₅ B₅ *mp* G₅ D₅ A₅ B₅ G₅ D₅ A

P.C. *mf*

Synth *pp* *p* *ppp* *8va*

Gtr. *Distortion* *mf* *(muted)* *mp*

Bass

Dr. *f*

Perc.

H

49

S sire, there is gon-na be a flame Where there is a flame, some-one's bound to get — burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

A sire, there is gon-na be a flame Where there is a flame, some-one's bound to get — burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

T sire, there is gon-na be a flame Where there is a flame, some-one's bound to get — burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

B sire, there is gon-na be a flame Where there is a flame, some-one's bound to get — burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

C *f* G D A B^m G D

P.C. *f* *Distorted analog lead sound (square)*

Synth *f* *Synth. Pad* *Distortion*

Gtr. *f* *open, full chords*

Bass *f* *sim.*

Dr. *Shaker & Claps*

Perc.

67

S
When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

A
When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

T
When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

B
When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

C

A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

[K]

73

S
by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

A
by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

T
by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

B
by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

C

A G D A B^m G

P.C.

Synth

Gtr.

Bass

Dr.

Perc.

Distorted analog lead sound (square)

Synth. Pad

Distortion

f open, full chords

f stim.

Shaker & Claps

L

91

a few singers only

S try _____ Got - ta get up and try, try, try _____ oh _____

A try Got - ta get up and try, try, try You got - ta get up

T try _____ Got - ta get up and try, try, try

B try Got - ta get up and try, try, try

C D A B^m G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

P.C. *mf*

Synth *Soft Pad* *p*

Gtr. *mp* 2

Bass *mp* 2

Dr. *mp*

Perc. *mp*

97

S oo _____

A and try, try, try Got - ta get up and try, try, try _____

T

B

C

P.C. G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

Synth *mp*

Gtr. 2

Bass 2

Dr.

Perc.

Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

The musical score is for a song titled 'Solid Rock' in 4/4 time with a tempo of 104 beats per minute. The key signature has two sharps (F# and C#). The score is arranged for a full band and vocalists. The vocal parts (Soprano, Alto, Tenor, Bass) are currently silent. The Bb Instrument (Bb Trumpet) plays a melodic line starting in the fifth measure. The Piano Combo (Piano and Combo) plays a chordal accompaniment, with the piano part marked 'mf non legato throughout'. The Synthesizer plays a 'Soft Pad' that starts at 'pp' and gradually increases to 'p'. The Guitar plays a rhythmic pattern starting in the fifth measure, marked 'mp'. The Bass Guitar plays a steady eighth-note bass line, marked 'mp'. The Drums play a simple drum pattern, marked 'mp'. The Percussion part is also marked 'mp'. The score is divided into measures by vertical bar lines, with some measures containing multiple bar lines. The overall style is a solid rock sound.

Soprano

Alto

Tenor

Bass

Bb Instr.

Piano Combo

Synthesizer

Guitar

Bass Guitar

Drums

Percussion

D

19

S *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

T *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

B *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

Bb

P.C. *f* A⁵ B⁵ G⁵ D⁵ A G D A

Synth *f* Distorted analog lead sound (square)

Gtr. *f* Synth. Pad Distortion

Bass *f* open, full chords

Dr. *f* sim.

Perc. *f* Shaker & Claps

25

S burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

T burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

B burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

Bb

P.C. B^m G D A B^m G

Synth

Gtr.

Bass

Dr.

Perc.

G

43

S E - ven when it's not right Where there is de -

A E - ven when it's not right Where there is de -

T — Where there is de -

B — Where there is de -

Bb G5 D5 A5 B5 8va- mp G5 D5 A5 B5 G5 D5 A

P.C. mf

Synth pp p ppp 8va-

Gtr. Distortion mf (muted) mp

Bass

Dr. f

Perc.

H

49

S sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got-ta get up

A sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got-ta get up

T sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got-ta get up

B sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got-ta get up

Bb f G D A Bm G D

P.C. f

Synth f Distorted analog lead sound (square) Synth. Pad Distortion

Gtr. f open, full chords

Bass f sim.

Dr. Shaker & Claps

Perc.

67

S When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

A When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

T When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

B When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

Bb

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

Synth

Gtr. 2 2

Bass

Dr.

Perc.

[K]

73

S by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

A by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

T by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

B by, by Where there is de - sire, there is gon - na be a flame Where there is a flame, some - one's bound to get burned But just be - cause it burns, does - n't mean you're gon - na

Bb

P.C. A G D A B^m G

Synth *Distorted analog lead sound (square)* *f* *Synth. Pad* *Distortion*

Gtr. *f* open, full chords

Bass *f* *sim.*

Dr.

Perc. *Shaker & Claps*

L

91

S try _____ Got - ta get up and try, try, try _____ oh _____ a few singers only

A try Got - ta get up and try, try, try You got - ta get up

T try _____ Got - ta get up and try, try, try

B try Got - ta get up and try, try, try

Bb D A B^m G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

P.C. *mf*

Synth *Soft Pad* *p*

Gtr. *mp* *Soft Pad (muted)* 2

Bass *mp* 2

Dr. *mp*

Perc.

97

S oo _____

A and try, try, try Got - ta get up and try, try, try _____

T

B

Bb

P.C. G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

Synth *mp*

Gtr. 2 2 2

Bass 2 2 2

Dr.

Perc.

Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

DEMO

Soprano

Alto

Tenor

Bass

E♭ Instr.

Piano Combo

Synthesizer

Guitar

Bass Guitar

Drums

Percussion

mf non legato throughout

ppp

8va

El. Guitar (right hand mute)

mp

mp

mp

D

19

S *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

A *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

T *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

B *f* Where there is de - sire, there is gon - na be a flame Where there is a flame, _ some - one's bound to get _

Eb

P.C. *f* (8^{va}) A5 B5 G5 D5 A G D A

Synth *f* Distorted analog lead sound (square)

Gtr. *f* Synth. Pad Distortion open, full chords

Bass *f* *sim.*

Dr. *f*

Perc. *f* Shaker & Claps

25

S burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

A burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

T burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

B burned But just be-cause it burns, _ does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up and try, try,

Eb

P.C. B^m G D A B^m G

Synth

Gtr.

Bass

Dr.

Perc.

G

43

S E - ven when it's not right Where there is de -

A E - ven when it's not right Where there is de -

T - - - - - Where there is de -

B - - - - - Where there is de -

Eb

G5 D5 A5 B5 *mp* G5 D5 A5 B5 G5 D5 A

P.C.

Synth *pp* *p* *ppp* *8va*

Gtr. *Distortion* *mf* *(muted)* *mp*

Bass

Dr. *f*

Perc.

H

49

S sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

A sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

T sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

B sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na die You got - ta get up

Eb

G D A B^m G D

P.C.

Synth *f* *Distorted analog lead sound (square)* *Synth. Pad* *Distortion*

Gtr. *f* *open, full chords*

Bass *f* *sim.*

Dr.

Perc. *Shaker & Claps*

67

S When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

A When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

T When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

B When you're out there do - ing what you're do - ing Are you just get - ting by Tell me are you just get - ting by,

Eb

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

Synth

Gtr. 2 2

Bass

Dr.

Perc.

K

73

S by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

A by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

T by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

B by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

Eb

P.C. A G D A B^m G

Synth *f* Distorted analog lead sound (square) *f* Synth. Pad Distortion

Gtr. *f* open, full chords

Bass *f* *sim.*

Dr. *f*

Perc. Shaker & Claps

L

91

S try _____ Got - ta get up and try, try, try _____ oh _____ a few singers only

A try Got - ta get up and try, try, try You got - ta get up

T try _____ Got - ta get up and try, try, try

B try Got - ta get up and try, try, try

Eb

P.C. D A B^m G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

Synth Soft Pad *p*

Gtr. *mp*

Bass *mp*

Dr. *mp*

Perc. *mp*

97

S oo _____

A and try, try, try Got - ta get up and try, try, try _____

T

B

Eb

P.C. G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

Synth *mp*

Gtr. 2 2 2

Bass 2 2 2

Dr.

Perc.

SSATB 4 extra staves

Try

- Pink -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

1 Solid Rock $\text{♩} = 104$

Sheet music for SSATB 4 extra staves, featuring vocal parts (Soprano, Alto, Tenor, Bass) and instrumental parts (Piano Combo, Synthesizer, Guitar, Bass Guitar, Drums, Percussion). The music is in B minor (Bm) and 4/4 time, with a tempo of 104 beats per minute. The score includes various musical notations such as notes, rests, and dynamic markings (pp, p, mp, mf, ppp).

Instrumental parts:

- Piano Combo:** Features a melody line with notes B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅. The melody is marked *mf non legato throughout*.
- Synthesizer:** Features a melody line with notes B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅. The melody is marked *pp* and *Soft Pad*.
- Guitar:** Features a melody line with notes B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅. The melody is marked *mp*.
- Bass Guitar:** Features a melody line with notes B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅. The melody is marked *mp*.
- Drums:** Features a melody line with notes B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅. The melody is marked *mp*.
- Percussion:** Features a melody line with notes B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅, B₅, G₅, D₅, A₅, B₅. The melody is marked *mp*.

Try 3

SSATB 4 extra staves

15

S bet - ter, to ne - ver ask why *f* Where there is de -

A *f* Where there is de -

T *f* Where there is de -

B bet - ter, to ne - ver ask why *f* Where there is de -

1

2

3

4

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5 A

Synth *pp* *p* *mf* *f*

Gtr. *f*

Bass *f*

Dr. *f*

Perc. *f*

E

29

S
try Got - ta get up and try, try, try, Got - ta get up and try, try, try

A
try Got - ta get up and try, try, try, Got - ta get up and try, try, try

T
try Got - ta get up and try, try, try, Got - ta get up and try, try, try

B
try Got - ta get up and try, try, try, Got - ta get up and try, try, try

1
2
3
4

P.C.
Bm G D A Bm G5 D5 A5 B5 G5 D5

Synth
Soft Pad
p
Soft Pad
mf

Gtr.
mp
mp
mp

Bass
mp
mp
mp

Dr.
mp
mp
mp

Perc.
mp
mp
mp

EL Guitar (right hand mute)

43

G

S E - ven when it's not right

A E - ven when it's not right

T —

B —

1

2

3

4

H

S Where there is de - sire, there is gon - na be a

A Where there is de - sire, there is gon - na be a

T Where there is de - sire, there is gon - na be a

B Where there is de - sire, there is gon - na be a

P.C. G^5 D^5 A^5 B^5 8^{va} G^5 D^5 A^5 B^5 G^5 D^5 A G

Synth pp p mf ppp 8^{va} f 8

Distortion (mixed)

Synth Pad

Distortion

Bass mf mp f open, full chords

Dr. f Shaker & Claps

Perc. f

Distorted ondiag lead sound (square)

I

57

S
and try, try, try — Got - ta get up and try, try, try

A
and try, try, try Got - ta get up and try, try, try

T
and try, try, try Got - ta get up and try, try, try

B
and try, try, try Got - ta get up and try, try, try

1
2
3
4

G D A B^m G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

P.C.
mf

Synth
p
Soft Pad
Solo
Soft Pad Clean, stereo delay

Gtr.
mf

Bass
mp

Dr.
mp

Perc.
mp

ORIGINAL DO NOT COPY

K

71

S Tell me are you just get - ting by, by, Where there is de - sire, there is gon - na be a flame, Where there is a flame, some - one's bound to get - burned But just be - cause it

A Tell me are you just get - ting by, by, Where there is de - sire, there is gon - na be a flame, Where there is a flame, some - one's bound to get - burned But just be - cause it

T Tell me are you just get - ting by, by, Where there is de - sire, there is gon - na be a flame, Where there is a flame, some - one's bound to get - burned But just be - cause it

B Tell me are you just get - ting by, by, Where there is de - sire, there is gon - na be a flame, Where there is a flame, some - one's bound to get - burned But just be - cause it

1

2

3

4

P.C. As Bs Gs Ds A G D A Bm

Synth

Disortion

Synth Pad

f open, full chords

Dr. f

Bass f

Perc. f

Disortion

Speaker & Claps

sm.

85

S
try, — Got - ta get up and try, try, try, — Got - ta get up — try, try, You got - ta get up and try, try, Got - ta get up

A
try, Got - ta get up and try, try, try, — Got - ta get up and try, try, try, You got - ta get up and try, try, try, Got - ta get up

T
try Got - ta get up and try, try, try, — Got - ta get up and try, try, try, Got - ta get up and try, try, try, Got - ta get up

B
try Got - ta get up and try, try, try, — Got - ta get up and try, try, try, Got - ta get up and try, try, try, Got - ta get up

1
2
3
4

Bm G D Bm G D

P.C.
Synth
Dr.
Bass
Gtr.
Perc.

Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

Soprano

Alto

Tenor

Bass

Piano Combo

Guitar

Bass Guitar

Drums

Percussion

mf non legato throughout

mp

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

14

S Some - times I think that it's bet - ter, to ne - ver ask why

A

T Some - times I think that it's bet - ter, to ne - ver ask why

B

G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

P.C.

Gtr.

Bass

Dr.

Perc.

C

18

S *f* Where there is de -

A *f* Where there is de -

T *f* Where there is de -

B *f* Where there is de -

G₅ D₅ A₅ B₅ G₅ D₅ A

P.C. *mf*

Gtr.

Bass

Dr.

Perc.

E

30

S and try, try, try Got - ta get up and try, try, try

A and try, try, try Got - ta get up and try, try, try

T and try, try, try Got - ta get up and try, try, try

B and try, try, try Got - ta get up and try, try, try

G D A B^m G⁵ D⁵

P.C. *mf*

Gtr. *mp* *El. Guitar (right hand mute)*

Bass *mp*

Dr. *mp*

Perc.

F

34

S *mf* Fun - ny how the heart can be de -

A *mf* Fun - ny how the heart can be de -

T *mf* It's fun - ny

B *mf* It's fun - ny

A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵

P.C.

Gtr. *mf* *Distortion* *(muted)* *mp*

Bass

Dr.

Perc.

H

46

S *f* Where there is de - sire, there is gon - na be a

A *f* Where there is de - sire, there is gon - na be a

T *f* Where there is de - sire, there is gon - na be a

B *f* Where there is de - sire, there is gon - na be a

P.C. *f* A₅ B₅ G₅ D₅ A G

Gtr. *f* Distortion open, full chords

Bass *f*

Dr. *f*

Perc. Shaker & Claps

50

S flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

A flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

T flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

B flame Where there is a flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

P.C. D A B^m G

Gtr. *sim.*

Bass *sim.*

Dr. *sim.*

Perc. *sim.*

J

62

mf

S E - ver wor - ry that it might be ru - ined And

A E - ver wor - ry that it might be ru - ined And

T E - ver wor - ry that it might be ru - ined And

B E - ver wor - ry that it might be ru - ined And

P.C. G5 D5 A5 B5 G5 D5 A5 B5

Gtr. (muted)

Bass *mp*

Dr.

Perc.

66

S does it make you wan - na cry When you're out there do - ing what you're do - ing

A does it make you wan - na cry When you're out there do - ing what you're do - ing

T does it make you wan - na cry When you're out there do - ing what you're do - ing

B does it make you wan - na cry When you're out there do - ing what you're do - ing

P.C. G5 D5 A5 B5 G5 D5 A5 B5

Gtr. 2

Bass

Dr.

Perc.

78

S
burns, — does - n't mean you're gon - na die You got - ta get up and try, — try, — try — Got - ta get up

A
burns, does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up

T
burns, — does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up

B
burns, does - n't mean you're gon - na die You got - ta get up and try, try, try Got - ta get up

G D A B^m

P.C.

Gtr.

Bass

Dr.

Perc.

82

S
and try, try, try — Got - ta get up and try, try, try, — Got - ta get up

A
and try, try, try — Got - ta get up and try, try, try, Got - ta get up

T
and try, try, try — Got - ta get up and try, try, try Got - ta get up

B
and try, try, try — Got - ta get up and try, try, try Got - ta get up

G D A B^m

P.C.

Gtr.

Bass

Dr.

Perc.

95 a few singers only

S oh oo

A You got - ta get up and try, try, try Got - ta get up and try, try,

T

B

P.C. G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

Gtr. 2 2 2

Bass 2 2 2

Dr. + x x x x x x x x x x x x x x x x

Perc.

100

S

A try

T

B

P.C. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

Gtr. 2 2

Bass 2 2

Dr.

Perc.

Try 3

SSATB small Combo extra staves

C

15

S *f* bet-ter, to ne-ver ask why Where there is de -

A *f* bet-ter, to ne-ver ask why Where there is de -

T *f* bet-ter, to ne-ver ask why Where there is de -

B *f* bet-ter, to ne-ver ask why Where there is de -

1

2

PC. *mf* A5 B5 G5 D5 A5 B5 G5 D5 A5 B5 G5 D5 A

Gtr. *mf* A5 B5 G5 D5 A5 B5 G5 D5 A

Bass *mf* A5 B5 G5 D5 A5 B5 G5 D5 A

Dr. *mf* A5 B5 G5 D5 A5 B5 G5 D5 A

Perc. *mf* A5 B5 G5 D5 A5 B5 G5 D5 A

E

29

S
try
Got - ta get up and try, try, try — Got - ta get up and try, try, try

A
try
Got - ta get up and try, try, try Got - ta get up and try, try, try

T
try
Got - ta get up and try, try, try Got - ta get up and try, try, try

B
try
Got - ta get up and try, try, try Got - ta get up and try, try, try

1
2

P.C.
B m G D A B m G5 D5 A5 B5 G5 D5
mf

Gtr.
g

Bass
mp

Dr.
mp

Perc.
mp

El. Guitar (right hand mute)

G

H

43

S
E - ven when it's not right
f Where there is de - sire, there is gon - na be a

A
E - ven when it's not right
f Where there is de - sire, there is gon - na be a

T
—
f Where there is de - sire, there is gon - na be a

B
—
f Where there is de - sire, there is gon - na be a

1
2

PC.
mf *Distortion* (muted)
mf *mp* *f* *open, full chords* *Distortion*

Gtr.
mf *mp* *f*

Bass
f

Dr.
f

Perc.
f Shaker & Claps

G5 D5 A5 B5 *qu* G5 D5 A5 B5 G5 D5 A G

I

57

S
and try, try, try — Got-ta get up and try, try, try

A
and try, try, try Got-ta get up and try, try, try

T
and try, try, try Got-ta get up and try, try, try

B
and try, try, try Got-ta get up and try, try, try

1
2

G D A B^m G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

P.C.
mf
Clean, stereo delay
solo
mf
3

Gtr.
mf

Bass
mp

Dr.
mp

Perc.
mp

K

71

71

S Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get - burned But just be-cause it

A Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get - burned But just be-cause it

T Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get - burned But just be-cause it

B Tell me are you just get-ting by, by Where there is de - sire, there is gon-na be a flame Where there is a flame, some-one's bound to get - burned But just be-cause it

1

2

A5 B5 G5 D5 A G D A Bm

PC: *f* open, full chords

Gtr: *Distortion*

Bass: *f* open, full chords

Dr: *f* open, full chords

Perc: *Shaker & Claps*

85

S try, — Got-ta get up and try, try, try — Got-ta get up — try, try, You got-ta get up and try, try, Got-ta get up

A try, Got-ta get up and try, try, try — Got-ta get up and try, try, try, You got-ta get up and try, try, Got-ta get up

T try Got-ta get up and try, try, try — Got-ta get up and try, try, try Got-ta get up and try, try, Got-ta get up

B try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up and try, try, Got-ta get up

1

2

Bm G D A Bm G D

P.C.

Gtr. 8

Bass

Dr.

Perc.

Try 15

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Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

Soprano

Alto

Tenor

Bass

Piano Solo
Advanced

mp

mf non legato throughout

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

C

16

S ne-ver ask why

A

T ne-ver ask why

B

P.S.A.

G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

D

21

S *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

A *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

T *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

B *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

P.S.A.

A G D A B^m

F

36

mf

S Fun-ny how the heart can be de - ceiv-ing More than just a cou-ple times

A Fun-ny how the heart can be de - ceiv-ing More than just a cou-ple times

T *mf* It's fun-ny (echo) ceiv-ing ceiv-ing Why do we

B *mf* It's fun-ny (echo) ceiv-ing Why do we

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

P.S.A.

G

41

S Why do we fall in love so ea-sy E-ven when it's not right

A Why do we fall in love so ea-sy E-ven when it's not right

T fall oh _____

B fall

G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

P.S.A.

I

56

S try Got-ta get up and try, try, try — Got-ta get up and try, try, try

A try Got-ta get up and try, try, try Got-ta get up and try, try, try

T try Got-ta get up and try, try, try Got-ta get up and try, try, try

B try Got-ta get up and try, try, try Got-ta get up and try, try, try

B^m G D A B^m G⁵ D⁵

P.S.A. *mf*

J

61

S *mf* E - ver wor - ry that it might be ru - ined And

A *mf* E - ver wor - ry that it might be ru - ined And

T *mf* E - ver wor - ry that it might be ru - ined And

B *mf* E - ver wor - ry that it might be ru - ined And

A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

P.S.A. *mf*

76

S flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

A flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

T flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

B flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

P.S.A. A B^m G D A

81

S try — Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

A try Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

T try Got-ta get up and try, try, try — Got-ta get up and try, try, try Got-ta get up

B try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up

P.S.A. B^m G D A B^m

96

S

A

T

B

P.S.A.

You got - ta get up and try, try, try Got - ta get up and try, try, try —

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

101

S

A

T

B

P.S.A.

G5 D5 A5 B5 G5 D5 A5 B5

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Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

Soprano

Alto

Tenor

Bass

Piano Solo Intermediate

mp

mf non legato throughout

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

C

16

S ne-ver ask why

A

T ne-ver ask why

B

P.S.I.

G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

D

21

S *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

A *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

T *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

B *f* Where there is de-sire, there is gon-na be a flame Where there is a flame, some-one's bound to get burned But just be-cause it

P.S.I.

A G D A B^m

F

36 *mf*

S Fun-ny how the heart can be de - ceiv - ing More than just a cou - ple times

A *mf* Fun-ny how the heart can be de - ceiv - ing More than just a cou - ple times

T *mf* It's fun - ny (echo) ceiv - ing ceiv - ing Why do we

B *mf* It's fun - ny (echo) ceiv - ing Why do we

P.S.I. A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

G

41

S Why do we fall in love so ea - sy E - ven when it's not right

A Why do we fall in love so ea - sy E - ven when it's not right

T fall oh

B fall

P.S.I. G5 D5 A5 B5 G5 D5 A5 B5 G5 D5

I

56

S try Got-ta get up and try, try, try — Got-ta get up and try, try, try

A try Got-ta get up and try, try, try Got-ta get up and try, try, try

T try Got-ta get up and try, try, try Got-ta get up and try, try, try

B try Got-ta get up and try, try, try Got-ta get up and try, try, try

P.S.I. B^m G D A B^m G⁵ D⁵

mf

J

61

S E - ver wor - ry that it might be ru - ined And

A E - ver wor - ry that it might be ru - ined And

T E - ver wor - ry that it might be ru - ined And

B E - ver wor - ry that it might be ru - ined And

P.S.I. A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

mf

76

S flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

A flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

T flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

B flame, some-one's bound to get burned But just be-cause it burns, does-n't mean you're gon-na die You got-ta get up and try, try,

P.S.I. A B^m G D A

81

S try — Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

A try Got-ta get up and try, try, try — Got-ta get up and try, try, try, Got-ta get up

T try Got-ta get up and try, try, try — Got-ta get up and try, try, try Got-ta get up

B try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up

P.S.I. B^m G D A B^m

96

S

oo

A

You got - ta get up and try, try, try Got - ta get up and try, try, try

T

B

P.S.I.

A5 B5 G5 D5 A5 B5 G5 D5 A5 B5

101

S

A

T

B

P.S.I.

G5 D5 A5 B5 G5 D5 A5 B5

Try

- P!nk -

*Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm*

A Solid Rock ♩ = 104

B

Soprano

8 *mp*

E - ver won - der 'bout what he's do - ing

Alto

8

Tenor

8 *mp*

E - ver won - der 'bout what he's do - ing

Bass

8

12

S

How it's all turned to lies Some-times I think that it's bet-ter, to ne-ver ask why

A

T

How it's all turned to lies Some-times I think that it's bet-ter, to ne-ver ask why

B

E

F

32

S and try, try, try **2** *mf* Fun-ny how the heart can be de-

A and try, try, try **2** *mf* Fun-ny how the heart can be de-

T and try, try, try **2** *mf* It's fun-ny

B and try, try, try **2** *mf* It's fun-ny

38

S ceiv-ing More than just a cou-ple times Why do we fall in love so

A ceiv-ing More than just a cou-ple times Why do we fall in love so

T ceiv-ing (echo) More than just a cou-ple times Why do we fall

B ceiv-ing (echo) ceiv-ing Why do we fall

G

42

S ea-sy E-ven when it's not right **3** *f* Where there is de-

A ea-sy E-ven when it's not right **3** *f* Where there is de-

T oh **3** *f* Where there is de-

B **3** *f* Where there is de-

J

61 **3** *mf*

S E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

A E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

T E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

B E - ver wor - ry that it might be ru - ined And does it make you wan - na cry

67

S When you're out there do - ing what you're do - ing Are you just get - ting by

A When you're out there do - ing what you're do - ing Are you just get - ting by

T When you're out there do - ing what you're do - ing Are you just get - ting by

B When you're out there do - ing what you're do - ing Are you just get - ting by

K

71

S Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

A Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

T Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

B Tell me are you just get - ting by, by, by Where there is de - sire, there is gon - na be a

87

S try — Got-ta get up — try, try, You got-ta get up and try, try, try — Got-ta get up

A try — Got-ta get up and try, try, try, You got-ta get up and try, try, try Got-ta get up

T try — Got-ta get up and try, try, try Got-ta get up and try, try, try — Got-ta get up

B try Got-ta get up and try, try, try Got-ta get up and try, try, try Got-ta get up

L

92

S and try, try, try — oh —

A and try, try, try You got-ta get up

T and try, try, try

B and try, try, try

a few singers only

97

S oo —

A and try, try, try Got-ta get up and try, try, try —

T

B

4

4

4

4

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

C Instr.

4

mp

B **C** **D**

10

8

mp

11

E **F** **G**

33

mp

8

mp

H

46

f

53

I **J**

60

optional solo

mf

3

10

K

74

f

82

L

92

mp

8

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Bb Instr.

A 4 *mp*

B **C** **D**

10 8 *mp* 11

E **F** **G**

33 *mp* 8 *mp*

H

46 *f*

52

I

60 optional solo *mf* **K**

J

64 10 *f*

82

L

90 *mp* 8

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

E♭ Instr.

A **B** **C** **D**

10 **E** **F** **G**

33 **H**

46 **I** **J**

60 optional solo **K** 10

74 **L**

82

92

mp *f* *mf* *mp*

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

mf non legato throughout

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

B

B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

C

G₅ D₅ A₅ B₅ *8va* G₅ D₅ A₅ B₅ G₅ D₅

mf

D

8va A G D A B^m

f

Try

- P!nk -

Words and Music by M. Busbee & B. West

Arranged by Dirk Kokx

Original Key Bm

A Solid Rock ♩ = 104

1 *mp* *mf non legato throughout*

6 *B₅* *G₅ D₅* *A₅ B₅* *G₅ D₅* *A₅ B₅* *G₅ D₅*

11 *A₅ B₅* *G₅ D₅* *A₅ B₅* *G₅ D₅* *A₅ B₅*

16 *G₅ D₅* *A₅ B₅* *G₅ D₅* *A₅ B₅* *G₅ D₅*

21 *(8va)* *A* *G* *D* *A* *B^m*

56 **I** B^m G D A B^m G⁵ D⁵

mf

J

61 A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

66 G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵

71 **K** A⁵ B⁵ G⁵ D⁵ A G D

f

76 A B^m G D A

81 B^m G D A B^m

Try

- P!nk -

Words and Music by M. Busbee & B. West

Arranged by Dirk Kokx

Original Key Bm

A Solid Rock ♩ = 104

Chorus

mp *mf non legato throughout*

B₅ G₅ D₅ A₅ B₅ B₅ G₅ D₅ A₅ B₅

B

6 B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

11 A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

C

16 G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

D

21 (8va) A G D A B^m

f

Try

- P!nk -

Words and Music by M. Busbee & B. West

Arranged by Dirk Kokx

Original Key Bm

A Solid Rock ♩ = 104

B

C

D

E

F

G

H

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Guitar

8

4

B₅ G₅ D₅ A₅ B₅ G₅ D₅

El. Guitar (right hand mute)

mp

B

9

A₅ B₅ G₅ D₅ A₅ B₅

C

14

G₅ D₅ A₅ B₅ G₅ D₅ A

D

22

G D A B^m G D A B^m G D A

Distortion

open, full chords

E

33

B^m G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅

El. Guitar (right hand mute)

mp

mf

F

Distortion (muted)

mp

39

G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅

Distortion (muted)

mf

mp

G

44

A₅ B₅ G₅ D₅ A₅ B₅ G₅ D₅ A

Distortion (muted)

mf

mp

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

Bass Guitar

mp

B

C

f

D

E

mp

F

G

6

12

22

28

34

40

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Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various note heads and symbols to represent different instruments. A large, diagonal 'DEMO VERSION' watermark is overlaid across the center of the page.

Staff 1 (Drumkit):

- High Tom:** Represented by a quarter note on the top line.
- Hi-Hat closed:** Represented by a quarter note on the first space.
- Hi-Hat open:** Represented by a quarter note on the first space with an 'x' above it.
- Mid Tom:** Represented by a quarter note on the second line.
- Low Tom:** Represented by a quarter note on the second space.
- Floor Tom:** Represented by a quarter note on the third line.
- Ride Cymbal:** Represented by a quarter note on the third space.
- Ride Bell/Cup:** Represented by a quarter note on the fourth line.
- Crash Cymbal:** Represented by a quarter note on the fourth space.
- Splash Cymbal:** Represented by a quarter note on the fifth line.
- Triangle mute:** Represented by a quarter note on the top line with an 'x' above it.
- Triangle open:** Represented by a quarter note on the top line with an 'o' above it.
- Tambourine Beating:** Represented by a quarter note on the first space with an 'x' above it.
- Hi-Hat Foot:** Represented by a quarter note on the first space with an 'x' above it.
- Sharedrum:** Represented by a quarter note on the first space.
- Bassdrum (Kick):** Represented by a quarter note on the first space.
- Shareclick:** Represented by a quarter note on the first space.

Staff 2 (Percussion):

- Shaker(eggs):** Represented by a quarter note on the top line.
- Claves:** Represented by a quarter note on the top line.
- High Timbale:** Represented by a quarter note on the top line.
- Sleigh Bells:** Represented by a quarter note on the top line.
- Bell Tree:** Represented by a quarter note on the top line.
- Maracas:** Represented by a quarter note on the top line.
- Wind Chimes:** Represented by a quarter note on the top line.
- Handclap:** Represented by a quarter note on the top line.
- Cowbell:** Represented by a quarter note on the top line.
- Conga Cabasa:** Represented by a quarter note on the top line.
- Guiro:** Represented by a quarter note on the top line.
- Woodblock High:** Represented by a quarter note on the top line.
- Woodblock Low:** Represented by a quarter note on the top line.
- Timbale Low:** Represented by a quarter note on the top line.
- Agogo High:** Represented by a quarter note on the top line.
- Agogo Low:** Represented by a quarter note on the top line.

Drumkit/Percussion

The image displays two staves of musical notation for a drumkit and percussion ensemble. The notation uses various symbols to represent different instruments and sounds, with labels pointing to specific notes and rests.

Staff 1 (Drumkit):

- High Tom:** Represented by a quarter note on the top line.
- Hi-Hat closed:** Represented by a quarter note on the first space.
- Hi-Hat open:** Represented by a quarter note on the first space with an 'x' above it.
- Mid Tom:** Represented by a quarter note on the second line.
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- Ride Cymbal:** Represented by a quarter note on the third space.
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- Crash Cymbal:** Represented by a quarter note on the fourth space.
- Splash Cymbal:** Represented by a quarter note on the fifth line.
- Triangle mute:** Represented by a quarter note on the fifth line with an 'x' above it.
- Triangle open:** Represented by a quarter note on the fifth line with an 'o' above it.
- Shareclick:** Represented by a quarter note on the first space.
- Hi-Hat Foot:** Represented by a quarter note on the first space.
- Bassdrum (Kick):** Represented by a quarter note on the first space.
- Sharedrum:** Represented by a quarter note on the first space.
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- Shaker (eggs):** Represented by a quarter note on the first space.
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Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

B **C** **D**

Percussion

7 *El. snare hit* *mp* 8 4 *Shaker & Claps* *f*

E **F** **G** **H**

26 *Shaker & Claps* 4 8 4

51

I **J**

57 4 10

K

74 *Shaker & Claps*

81

L

88 12

Try

- P!nk -

Words and Music by M. Busbee & B. West
Arranged by Dirk Kokx
Original Key Bm

A Solid Rock ♩ = 104

B⁵ G⁵ D⁵ A⁵ B⁵ B⁵ G⁵ D⁵

7 A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

E - ver won - der 'bout what he's do - ing

12 G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A⁵ B⁵

How it's all turned to lies Some-times I think that it's bet-ter, to ne-ver ask why

C 18 G⁵ D⁵ A⁵ B⁵ G⁵ D⁵ A G D

Where there is de - sire, there is gon-na be a flame Where there is a

24 A B^m G

flame, some-one's bound to get burned But just be-cause it burns, does - n't mean you're gon - na

27 D A B^m G D

die You got - ta get up and try, try, try Got - ta get up and try, try, try ___ Got - ta get up

Try

- P!nk -

Words and Music by M. Busbee & B. West

Arranged by Dirk Kokx

Original Key Bm

A

B

Ever wonder 'bout what he's doing
How it's all turned to lies
Sometimes I think that it's better,
To never ask why

C

D

Where there is desire, there is gonna be a flame
Where there is a flame, someone's bound to get burned
But just because it burns, doesn't mean you're gonna die
You gotta get up and try, try, try
Gotta get up and try, try, try
Gotta get up and try, try, try

E

F

Funny how the heart can be deceiving
More than just a couple times
Why do we fall in love so easy
Even when it's not right

G

H

Where there is desire, there is gonna be a flame
Where there is a flame, someone's bound to get burned
But just because it burns, doesn't mean you're gonna die
You gotta get up and try, try, try
Gotta get up and try, try, try
Gotta get up and try, try, try

I

J

Ever worry that it might be ruined
And does it make you wanna cry
When you're out there doing what you're doing
Are you just getting by
Tell me are you just getting by, by, by

K

Where there is desire, there is gonna be a flame
Where there is a flame, someone's bound to get burned
But just because it burns, doesn't mean you're gonna die
You gotta get up and try, try, try
Gotta get up and try, try, try
Gotta get up and try, try, try

Gotta get up and try, try, try
Gotta get up and try, try, try
You gotta get up and try, try, try
Gotta get up and try, try, try

L

You gotta get up and try, try, try
Gotta get up and try, try, try